Subject: Snapshot 20060129 released
Posted by unodgs on Sun, 29 Jan 2006 21:54:18 GMT
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Added:
- GCC builder: now supports overring (in build method dialog) of compiler name (needed to allow different GCC versions to coexist in Linux).

Modified:
- Important interface change - Bar::WhenHelpDefault is gone...

Fixed:
- Problems with templated base class (With*Layotu) and Virtuals/THISBACKs
- Assist++: CtrlCtrlCtrl... is not shown anymore in assist deriving chain
- CodeEditor: wrong parenthesis highlight with escape characters between and wrong comments highlighting
- TheIDE navigate window: now accepts underscrores inside the search string
- TheIDE navigate window: fixed jumping to the definition of a specific class/struct

Subject: Re: Snapshot 20060129 released
Posted by victorb on Mon, 30 Jan 2006 13:53:12 GMT
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There is a crash on windows when using GCC.

It is due to the fact that the compiler name is missing from the .bm file.

When no compiler name is specified (i.e. when upgrading from a previous version of TheIde or when AutoSetup is used) theIde would crash.

This should be fixed by modifying build.cpp line 269:
- b->compiler = bm.Get("COMPILER");
+ b->compiler = bm.Get("COMPILER", "");

Question:
Is it worth modifying the autosetup to save the compiler name?
I am not exactly sure how this will be used and then I can not modify this.

Victor.

Subject: Re: Snapshot 20060129 released
Posted by mirek on Mon, 30 Jan 2006 14:31:53 GMT

Ooops, thanks!

As for what this feature is for....

In linux, you can install several version of gcc and compiler name then can be

c++-3.2.1
c++-3.5.4

Using this override, we will be able to have build methods for specific GCC version.

Mirek