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Subject: how to clear <temp-aux>

Posted by [ebojd](#) on Wed, 02 May 2007 09:58:43 GMT

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Every once and awhile theIDE debugger gets weird and will pop up files in <temp-aux> instead of the source. When I do not notice this and set a break-point in these files, the debugger ignores it (because they are set in the wrong source file), and continues marching along. Neither clearing upout nor closing down theIDE clears it. So that leads me to the question:

How does one clear <temp-aux>

EBo --

ps: running upp-2007.1 (with some additional posted patches) on Gentoo Linux

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Subject: Re: how to clear <temp-aux>

Posted by [mirek](#) on Sat, 05 May 2007 05:47:29 GMT

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Well, I have noticed it too - a bug to hunt down...

Problem is reproducing it...

Mirek

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Subject: Re: how to clear <temp-aux>

Posted by [steffen](#) on Fri, 01 Jun 2007 08:56:38 GMT

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I don't know if this has already been take care of, but I think I found a way to reproduce this...

I'm at my ubuntu workstation today and here my source projects are located on a different partition, which is mounted in /media/sda3.

In older times (fedora core 5) I had it all in a data folder under my homedir: /home/sb/data.

Since I switched to ubuntu I simply made a symlink from /home/sb/data to /media/sda3, this works for most other stuff.

Now when debugging in U++ I set a breakpoint in a file, under /home/sb/data/projects/ultimate..., but when execution stops a new file is opened which is listed under <temp-aux>, now this file is opened from /media/sda3/projects/ultimate..., and I can't see my breakpoints in this new file, only the original one, but execution stops anyway.

The solution for me, was to just mount another instance directly under /home/sb/data instead of using a symlink.

Steffen

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Subject: Re: how to clear <temp-aux>

Posted by [mirek](#) on Fri, 01 Jun 2007 09:05:08 GMT

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I am afraid this is more likely related to how gdb is reporting the file...

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