
Subject: Win32's PostMessage equivalent in U++

Posted by kevinle10@gmail.com on Sun, 06 May 2007 23:34:03 GMT

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What would be the equivalent to "PostMessage(WM_COMMAND, ID_MY_MSG)" in U++? I'm looking for a way to do this in a generic way, i.e. in such a way that works under both Win32 and Linux?
