Subject: Upp 705-dev1 released
Posted by unodgs on Tue, 08 May 2007 20:40:02 GMT
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Changelog:

many Drag & Drop improvements. All edit controls as well as TreeCtrl and ArrayCtrl now support it.
ArrayCtrlDnd reference was added
fixed MaxLen restriction in edits.
PostgreSQL now supports EnumView, EnumSequences and EnumTables. GetColumns should also work.
InnerJoin, LeftJoin, RightJoin, FullJoin and On methods were added to SqlExp interface to allow do joins in sql-92 way. Old way (which work only in Oracle (and probably in Firebird)) are naturally still available.
as MinGW does not support TLS variables, it now compiles as "USEMALLOC" in MT mode
IconDes: Insert from file operation was added

Subject: Re: Upp 705-dev1 released
Posted by fallingdutch on Wed, 09 May 2007 06:21:09 GMT
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Linux releases are still not possible due to lack of Dnd support.

Bas

Subject: Re: Upp 705-dev1 released
Posted by victorb on Wed, 09 May 2007 10:21:30 GMT
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DnD is really great!

Change needed for MinGW

```
Image ReadClipboardImage()
{
 PasteClip pClip = Ctrl::Clipboard();
 return GetImage(pClip);
}
```

Subject: Re: Upp 705-dev1 released
Posted by forlano on Sun, 13 May 2007 10:39:13 GMT
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victorb wrote on Wed, 09 May 2007 12:21DnD is really great!

I agree!

Quote:

Change needed for MinGW

```
Image ReadClipboardImage()
{
 PasteClip pClip = Ctrl::Clipboard();
 return GetImage(pClip);
}
```

Confirmed.
Moreover I run UWord under mingw and got similar problem. The fix is the same (file Clip.cpp):

```
void RichEdit::Paste()
{
 if(IsReadOnly())
  return;
 RichText clip;
 PasteClip pClip = Ctrl::Clipboard();
 if(!Accept(pClip, clip))
  return;
 ClipPaste(clip);
}
```

Luigi

Subject: Re: Upp 705-dev1 released
Posted by atmks on Sun, 13 May 2007 16:06:26 GMT
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hi

TreeCtrl doesn't show correct image(icon) of element, because
in TreeCtrl.cpp in line 823 is used bad value of Rect r

possible patch:

```
--- TreeCtrl.cpp        (revision 57)
+++ TreeCtrl.cpp        (working copy)
@@ -820,6 +820,7 @@
                        bg = hasfocus ? SColorHighlight : Blend(SColorDisabled, SColorPaper);
                    }
                    if(!(m.ctrl && m.ctrl->IsWantFocus())) {
+                        r.SetSize(isz.cx, 0);
                        w.DrawRect(r, bg);
                        d->Paint(w, RectC(x + m.margin, y + (msz.cy - vsz.cy) / 2, vsz.cx, vsz.cy),
m.value,
                                 fg, bg, st);
```

Subject: Re: Upp 705-dev1 released
Posted by mirek on Sun, 13 May 2007 19:14:00 GMT
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Thanks, already fixed...

Mirek
