
Subject: Dropping files....

Posted by [mirek](#) on Wed, 09 May 2007 09:25:54 GMT

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Support for file explorer drops was added as demonstrated in UWord example; this time it is really quite simple to use:

```
void UWord::DragAndDrop(Point, PasteClip& d)
{
    if(AcceptFiles(d)) {
        Vector<String> fn = GetFiles(d);
        for(int i = 0; i < fn.GetCount(); i++)
            if(FileExists(fn[i]))
                OpenFile(fn[i]);
    }
}
```