Subject: Ctrl::Accept
Posted by unodgs on Sat, 12 May 2007 20:41:08 GMT
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I wonder if it wouldn't be better if Ctrl::Accept checked value of child control if it is visible only. Now it checks any child control no matter what its state is.

For exeample in GridCtrl if user ends row editing all child edit controls are hidden (not detached from parent) and for some of them checking their values during closing dialog the grid belongs to is not correct especialy if edit is custom control with its own Accept (which returns correct value in grid scope).

Anyway my question is if Accept should check values of all child controls? Is this property used in any application? Of course I can overload GridCtrl Accept but maybe change in Ctrl::Accept is more appropriate.

Subject: Re: Ctrl::Accept
Posted by mirek on Sat, 12 May 2007 22:40:01 GMT
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Well, I think it is quite good *default* behaviour - this is what I expect unless I need something really special.

Note e.g. that in TabCtrl, tabs switching is implemented by hiding/showing children widgets...

Subject: Re: Ctrl::Accept
Posted by unodgs on Sun, 13 May 2007 06:02:04 GMT
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You're right. And even if loop for child controls do not check visibility the first line of ctrl::accept does it. I somehow missed that... The correct solution is to add such check in overloaded Accept in my own control.