
Subject: Different IDE behavior: Win32 - SuSE 10.0 - SuSE 10.2

Posted by [jlfranks](#) on Mon, 21 May 2007 13:24:49 GMT

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I'm trying to get thelde working in a Linux environment like it works in the Win32 environment.

Win32 seems to be working as advertised.

SuSE 10.0 has problems when I try to run the Draw01 tutorial. The Draw01 Window almost refreshes and then stops. I can't set the debugger to halt at the cursor in the main program nor on the MACRO GUI_APP_MAIN. I think I'm hitting an assert somewhere early in X initialization, but with the debugger problem I just can't find out what is wrong.

SuSE 10.2 has the problem of setting the the debugger to stop at cursor with the error "No code at chosen location !". However, Draw01 tutorial displays just fine when I let it execute.

Let's first get the debugger working in both SuSE cases. What might I look at in order to do this?

--jlf

Subject: Re: Different IDE behavior: Win32 - SuSE 10.0 - SuSE 10.2

Posted by [mirek](#) on Mon, 21 May 2007 21:13:37 GMT

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Activate "Debug info: Full" in the output dialog.
