

---

Subject: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Thu, 21 Jun 2007 18:37:25 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I am hitting a variety of issues with GridCtrl not passing keys through to its parent. For example, I often use <Esc> to cancel current form editing operations, or to close a window.

I am thinking about adding 'IgnoreEsc(bool ggnore)' to GridCtrl, then modifying the corresponding section of GridCtrl::Key(dword,int) to:

```
case K_ESCAPE:
    if ( !ignore_esc )
        if(HasCtrls())
        {
            CancelEdit();
            return true;
        }
    else
        return Ctrl::Key(key,count);
```

Is that a clean way to approach such modifications? Should I rather derive a child, then adjust Key there?

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [unodgs](#) on Thu, 21 Jun 2007 20:21:11 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

This problem is already solved. Please wait for new package.

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Thu, 21 Jun 2007 20:31:12 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Where will you post the new package? Is a development version publicly accessible now (perhaps via svn)?

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [unodgs](#) on Thu, 21 Jun 2007 21:07:46 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

For now here. In the next week there will be new dev release and svn updated.

---

#### File Attachments

1) [GridCtrl.7z](#), downloaded 320 times

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Thu, 21 Jun 2007 22:23:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I still get errors pertaining to the assembler code... but I can work around that.

Some other, more interesting errors:

GridCtrl.h:926: error: 'PasteClip' has not been declared

GridCtrl.cpp:2031: error: 'ChildFrameMouseEvent' is not a member of 'Upp::Ctrl'

GridCtrl.cpp:2031: error: return-statement with a value, in function returning 'void'

GridCtrl.cpp:2034: error: 'PasteClip' has not been declared

Does this compile cleanly for you?

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Thu, 21 Jun 2007 22:27:01 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

The above errors were from gcc-4.0.1, on a Mac.

Under Win XP w/ VC8 I get:

GridCtrl.h(926) : error C2061: syntax error : identifier 'PasteClip'

GridCtrl.cpp(747) : fatal error C1903: unable to recover from previous error(s); stopping compilation

So whatever "PasteClip" is, it is preventing me from using the new version.

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Thu, 21 Jun 2007 22:52:39 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I am trying Upp-705-dev3. It appears that you did not add the "Set( int row, const char\* alias, const Value& val )" member?

Also, as a side note, does upp-705-dev3 compile on any operating system beside Windows?  
And, is it stable enough to use?

---

---

Subject: Re: GridCtrl 'Key' modifications / questions

---

Posted by [waxblood](#) on Fri, 22 Jun 2007 05:36:54 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

kcabobert wrote on Fri, 22 June 2007 00:52

Also, as a side note, does upp-705-dev3 compile on any operating system beside Windows?  
And, is it stable enough to use?

On Linux it does not compile - The UVS dev does, but, alas, it seems to have stability problems - from my POV next version will render upp on Linux really complete and functional - with Drag and drop support and copy/paste with middle click

Look at this thread for more info:

[http://www.ultimatepp.org/forum/index.php?t=msg&goto=9714&#msg\\_9714](http://www.ultimatepp.org/forum/index.php?t=msg&goto=9714&#msg_9714)

Ciao,  
David

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [unodgs](#) on Fri, 22 Jun 2007 06:19:57 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

You must wait for new dev release. GridCtrl just follows current uppsrc changes.

Quote:I am trying Upp-705-dev3. It appears that you did not add the "Set( int row, const char\* alias, const Value& val )" member?

Strange, I thought I did it. I will check it.

Quote:Also, as a side note, does upp-705-dev3 compile on any operating system beside Windows? And, is it stable enough to use?

I always use the latest version of Upp. In the most cases (if core is not changed) it's more stable (and with bugs fixed) than the previous version.

Quote:

I still get errors pertaining to the assembler code... but I can work around that.

What errors? Assembly code is only in MSC80 version. It seems like you use mingw - maybe it does not set flagGCC. I'll check that out too.

Sorry for troubles, but I think with new dev everyting will be finally ok.

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [unodgs](#) on Fri, 22 Jun 2007 07:38:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Set( int row, const char\* alias, cont Value& val )" member?  
You're righth. It's missing. Added now.

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [unodgs](#) on Fri, 22 Jun 2007 08:19:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Here's the new package with missing Set. It compiles without problems with MINGW (gcc 3.4.5) and MSC. No problems with assembler (plese post compiler errors).

---

#### File Attachments

1) [GridCtrl.7z](#), downloaded 325 times

---

---

Subject: Re: GridCtrl 'Key' modifications / questions  
Posted by [kcabobert](#) on Fri, 22 Jun 2007 16:03:30 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Is there a way for me to use UVS to checkout a current copy of UPP and GridCtrl together? More on point, I do not even know where to get UVS, I have search the site for "uvs" "version{ing}" with no luck.

(YES, I do realize this is not the best thread in which to ask this question).

---