

---

Subject: New Image cache ops...

Posted by [mirek](#) on Sun, 24 Jun 2007 11:12:30 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

`void SetMakeImageCacheMax(int m);`

- changes the maximum image cache size

`Image CachedRescale(const Image& m, Size sz);`

`Image CachedRescalePaintOnly(const Image& m, Size sz);`

- rescales the Image caching the results (moved from IconDes to Draw)

---