
Subject: Problem with FullScreen and PopUp
Posted by [fonso21](#) on Mon, 25 Jun 2007 09:34:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

Hi !

I wrote a small test application as attached. Basically a standard GUI application with some screens. To end the application I added an standard exit dialog. Everything works fine when I am running the application in window-mode.

I am working in an Kubuntu 7.04 environment.

When starting in FullScreen Mode I get a problem:

When I click the Exit-Button the Dialog Pops up, but the Main Window is always in Front. (I see this just by checking using ALT-TAB). There is no chance to get the window in the front and give it the focus.

I tried NoTopMost() as well, but it does not work.

When testing the same application in Windows everything works as expected.

Has anyone an idea what I am doing wrong ? Or what is wrong ?

File Attachments

1) [main.cpp](#), downloaded 408 times

Subject: Re: Problem with FullScreen and PopUp
Posted by [mirek](#) on Mon, 25 Jun 2007 09:57:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

fonso21 wrote on Mon, 25 June 2007 05:34Hi !

I wrote a small test application as attached. Basically a standard GUI application with some screens. To end the application I added an standard exit dialog. Everything works fine when I am running the application in window-mode.

I am working in an Kubuntu 7.04 environment.

When starting in FullScreen Mode I get a problem:

When I click the Exit-Button the Dialog Pops up, but the Main Window is always in Front. (I see this just by checking using ALT-TAB). There is no chance to get the window in the front and give it the focus.

I tried NoTopMost() as well, but it does not work.

When testing the same application in Windows everything works as expected.

Has anyone an idea what I am doing wrong ? Or what is wrong ?

Unfortunately, in X11, it is not possible to mix "fullscreen" and non-fullscreen windows.

If you would needed some dialog in your fullscreen application, I recommend to emulate it using the child widget (adding/removing child from fullscreen application would be equivalent to opening/closing window).
