
Subject: DocEdit bug

Posted by [zsolt](#) on Mon, 25 Jun 2007 21:43:44 GMT

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After calling NoWantFocus(), the needed behaviour would be to accept focus when clicking in the DocEdit, but to not accept using keyboard navigation (TAB).

Currently, it is unable to accept focus aon mouse clicks, so the control is not editable. Fix:

```
void DocEdit::LeftDown(Point p, dword flags) {  
    //SetWantFocus(); //removed  
    SetFocus(); //added
```

I think, LineEdit has the same problem.

Subject: Re: DocEdit bug

Posted by [mirek](#) on Mon, 25 Jun 2007 22:04:55 GMT

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zsolt wrote on Mon, 25 June 2007 17:43After calling NoWantFocus(), the needed behaviour would be to accept focus when clicking in the DocEdit, but to not accept using keyboard navigation (TAB).

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void DocEdit::LeftDown(Point p, dword flags) {  
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```

I think, LineEdit has the same problem.

This is a very good point, but right now I am not sure it is OK (despite possible documentation).

Theory: If widget does not want focus, it simply does not want to get it by any user action (neither Tab or Click), end of the story...

(This does not mean I strongly agree with you, just I am not sure...)

Mirek

Subject: Re: DocEdit bug

Posted by [zsolt](#) on Mon, 25 Jun 2007 22:33:54 GMT

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You are right, but AFAIK, currently, all upp controls are working, as I described in my first post (except for DocEdit and LineEdit).

Quote:

Theory: If widget does not want focus, it simply does not want to get it by any user action (neither Tab or Click), end of the story...

I think, this can be achieved using `SetEditable(false)` as well. Maybe the `WantFocus` name is not the best, something like `WantKeyboardFocus` would be better, but I think, this behaviour is needed. I use this for controls, I don't want to be in TAB sequence, such as buttons or some other controls in some special windows.

But a consistent behaviour would be good.

Subject: Re: DocEdit bug

Posted by [mirek](#) on Tue, 26 Jun 2007 05:55:21 GMT

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zsolt wrote on Mon, 25 June 2007 18:33 You are right, but AFAIK, currently, all upp controls are working, as I described in my first post (except for DocEdit and LineEdit).

AFAIK, not true. Check `ArrayCtrl::LeftDown`, `TreeCtrl::LeftDown` etc...

The exception is `EditField`, where in fact it most likely should be fixed...

Subject: Re: DocEdit bug

Posted by [zsolt](#) on Tue, 26 Jun 2007 11:11:21 GMT

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Uhh. These are not good news for me

Are there any plans to implement something like `WantKeyboardFocus()`?
