Subject: library sources missing on mandriva
Posted by bonami on Wed, 11 Jul 2007 04:31:30 GMT
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rpm installed on mandriva 2007 spring ONE.
theide runs well. but there are only a couple of directories beginning with C under upp/uppsrc. so when i uses Draw/..., it fails.
and, why the development releases are only in exe format?

Subject: Re: library sources missing on mandriva
Posted by bonami on Thu, 02 Aug 2007 03:28:50 GMT
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bonami wrote on Wed, 11 July 2007 12:31rpm installed on mandriva 2007 spring ONE.
theide runs well. but there are only a couple of directories beginning with C under upp/uppsrc. so when i uses Draw/..., it fails.
and, why the development releases are only in exe format?
i downloaded the source tar and unzipped the directory. now it seems OK.
but when building my application, it says windows.h is nowhere to be found. under comparison, it belongs to MinGW. this application builds right on my windows platform.
and when building example's Button application, it complains no headers found such as X11/Xutil.h.
so i'm really confused how to make my U++ build a thing.

Subject: Re: library sources missing on mandriva
Posted by mirek on Sun, 19 Aug 2007 13:07:16 GMT
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I think the include pathes are wrong. Check where do you have those files on your filesystem and fix pathes in Build method setup.

I am sorry, at the moment we are unable to give more detailed guidance for specific linux distro. For good or bad, we have now barely resources to directly support Ubuntu...

Principally, U++ works on any X11/Xrender system, but there are too many specific details to support them all...

Mirek