
Subject: Tools used in ultimatepp.org
Posted by [johnevans77](#) on Sat, 21 Jul 2007 17:19:56 GMT
[View Forum Message](#) <> [Reply to Message](#)

Deal all,

I see a lot of \$ sign in ultimatepp.org's URL. What tools are used to produce?

Please advise,
JE

Subject: Re: Tools used in ultimatepp.org
Posted by [michael](#) on Sat, 21 Jul 2007 17:22:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

As far as i know, Topic++ is used to create this website. See manual ->
[http://www.ultimatepp.org/app\\$ide\\$Topic\\$en-us.html](http://www.ultimatepp.org/appideTopic$en-us.html).

Subject: Re: Tools used in ultimatepp.org
Posted by [johnevans77](#) on Sat, 21 Jul 2007 17:46:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks

So, we use topic++ like we use OpenOffice.org Writer and save to HTML document? Or it's kind of dynamic content like PHP?

JE

Subject: Re: Tools used in ultimatepp.org
Posted by [fudadmin](#) on Sat, 21 Jul 2007 17:59:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

johnevans77 wrote on Sat, 21 July 2007 18:46Thanks

So, we use topic++ like we use OpenOffice.org Writer and save to HTML document? Or it's kind of dynamic content like PHP?

JE

Close to the 1 case. Mirek uses a special app (in parallel with theide, AFAIK) which crawls topic dirs and generates web structure and things.

Personally, I have my own (still very messy in terms of programming) experimental (like UWord

from examples) app which generates same thing on the fly.

Subject: Re: Tools used in ultimatepp.org
Posted by [johnnevans77](#) on Sat, 21 Jul 2007 18:30:23 GMT
[View Forum Message](#) <> [Reply to Message](#)

So, the web content is always regenerated each time?

About your project, Sounds cool to me Good luck with your project.

JE

Subject: Re: Tools used in ultimatepp.org
Posted by [mirek](#) on Fri, 17 Aug 2007 17:15:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

johnevans77 wrote on Sat, 21 July 2007 14:30So, the web content is always regenerated each time?

Yes. I have an application that does complete full regeneration, using both CPU cores of my 2.7Ghz E4300, in 16s... Then it is compared to previously generated content (cached on my HD), and files that have been changed are uploaded to webserver.
