
Subject: Anybody knows how to get number of CPU cores?

Posted by [mirek](#) on Wed, 01 Aug 2007 08:54:36 GMT

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In Win32, Win64 and Linux/POSIX...

I have seen examples how to find a part of the information on one of system, but I would need implemenation for all (or most) platforms we support....

Subject: Re: Anybody knows how to get number of CPU cores?

Posted by [unodgs](#) on Wed, 01 Aug 2007 09:54:31 GMT

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luzr wrote on Wed, 01 August 2007 04:54In Win32, Win64 and Linux/POSIX...

I have seen examples how to find a part of the information on one of system, but I would need implemenation for all (or most) platforms we support....

Have you seen this ?

<http://www3.intel.com/cd/ids/developer/asmo-na/eng/275339.htm?cid=sw:multicore005>

There is a CPUCOUNT.CPP which seemms to be able to detect how many cores a cpu has (see `int MaxCorePerPhysicalProc(void)`)

Subject: Re: Anybody knows how to get number of CPU cores?

Posted by [mirek](#) on Wed, 01 Aug 2007 13:39:54 GMT

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Thanks, it provided really useful hints:

For Win32, it seems like we can use `GetProcessAffinityMask(GetCurrentProcess(), &pa, &sa);` and count the number of non-zero bits in sa.

For Linux, it is simply `sysconf(_SC_NPROCESSORS_CONF);` (or perhaps `_SC_NPROCESSORS_ONLN`).

BSD, MacOSX, anybody?

Mirek

Subject: Re: Anybody knows how to get number of CPU cores?

Posted by [mirek](#) on Wed, 01 Aug 2007 13:43:46 GMT

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Actually, it seems that there is

```
int get_nprocs (void)
```

```
in GNUC libc - nice
```

Mirek
