Subject: Upp 708-dev1 released
Posted by unodgs on Thu, 02 Aug 2007 18:59:26 GMT

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Changelog since 707-dev1:

 PostgreSQL: Dialect now renamed to PGSQL, PgSequence now represents PGSQL
SEQUENCE object.
 PostgreSQL: DUAL_PRIMARY_KEY was not working, added support for binary columns
 SqlExp Select statement now has "Get" variant to be used instead of "From" to get "table-less"
select, like "select nextval('seq')". In Oracle, Select(NextVal(SEQ)).Get gets translated to "select
seq.nextval from DUAL", in PGSQL to "select nextval('SEQ')".
 -M theide commandline option generates Makefile
 Help Window is no longer a Window, but is now integrated into theide main frame.
 "Close all tabs" and "Close non-project tabs" feature of tabs is now implemented
 DropList dropfocus mode is now default, added NotNull, fixed refreshing right button after closing
popuped list
 Fixed memory allocator connected with limit on a total number of virtual memory blocks
 Fixed QuickTabs crash related to group change, reduced space between icon and tab name
 GridCtrl now supports inserting after/before and duplicating rows
 Change in Image interface http://www.ultimatepp.org/forum/index.php?t=msg&th=2579&
amp;start=0&
 Added simple static widget DisplayCtrl
 Added FileSel preview
 Added SqlArray::ReQuery()
 Added CPU_Cores() - returns the number of CPU cores in system.
 New widget DropGrid http://www.ultimatepp.org/forum/index.php?t=msg&th=2610&
amp;start=0&
 Improved build performance

Subject: Re: Upp 708-dev1 released
Posted by masu on Thu, 02 Aug 2007 20:30:08 GMT

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A few changes concerning number of CPUs.
Core.h line 57 ...

```
#ifdef PLATFORM_POSIX
#ifdef PLATFORM_FREEBSD
#include <unistd.h>
#else
#include <sys/sysinfo.h>
#endif
#endif
```

...

Core.h line 71 ...
#elif defined(PLATFORM_POSIX)
#ifdef PLATFORM_FREEBSD
 n = minmax((int)sysconf(_SC_NPROCESSORS_ONLN), 1, 256);
#else
 n = minmax(get_nprocs(), 1, 256);
#endif
#else
...

Matthias

Subject: Re: Upp 708-dev1 released
Posted by mirek on Fri, 03 Aug 2007 06:25:24 GMT
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BTW, anybody with Vista (or Vista64):

Is everything (including debugging, mingw, mingw debugging) OK in Vista?

Subject: Re: Upp 708-dev1 released
Posted by michael on Mon, 06 Aug 2007 19:47:25 GMT
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No, i get these error when starting a Rebuild:

c++.exe: installation problem, cannot exec `cc1plus': No such file or directory

---

Subject: Re: Upp 708-dev1 released
Posted by benoitc on Wed, 08 Aug 2007 11:47:52 GMT
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Hi,

There is a bug in scrollbar.h, it looks like the "return *this" is missing.
c:\upp\uppsrc\ctrllib\scrollbar.h(113) : error C4716: 'Upp::ScrollBar::MinThumb' : must return a value
ScrollBar& MinThumb(int sz)   { minthumb = sz; }

It work better with that:
ScrollBar& MinThumb(int sz)   { minthumb = sz; return *this; }

Regards,
Benoit

Subject: Re: Upp 708-dev1 released
Posted by mirek on Wed, 08 Aug 2007 14:33:30 GMT
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Thanks, fixed.

Subject: Re: Upp 708-dev1 released
Posted by michael on Wed, 08 Aug 2007 18:22:14 GMT
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luzr wrote on Wed, 08 August 2007 16:33Thanks, fixed.

And is there anything what i can do to get my projects compiled with Vista? Or is this bug already fixed?

c++.exe: installation problem, cannot exec `cc1plus': No such file or directory

---

Subject: Re: Upp 708-dev1 released
Posted by lundman on Tue, 14 Aug 2007 01:22:15 GMT
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Whats the deal? Why does download only have a .exe file? Makes it difficult to download and compile under Unix?

Or am I missing something obvious?

Subject: Re: Upp 708-dev1 released
Posted by bonami on Tue, 14 Aug 2007 07:30:46 GMT
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lundman wrote on Tue, 14 August 2007 09:22
Whats the deal? Why does download only have a .exe file? Makes it difficult to download and compile under Unix?

Or am I missing something obvious?

dev versions are in .exe only i suppose

Subject: Re: Upp 708-dev1 released
Posted by fallingdutch on Wed, 15 Aug 2007 06:21:10 GMT
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bonami wrote on Tue, 14 August 2007 09:30
dev versions are in .exe only i suppose

I hope it will soon change again ... at least working on it.

Bas

Subject: Re: Upp 708-dev1 released
Posted by zsolt on Wed, 15 Aug 2007 21:55:07 GMT
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Where is the topic editor in this version?

Subject: Re: Upp 708-dev1 released
Posted by zsolt on Thu, 16 Aug 2007 10:40:39 GMT
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IDE in this version opens random files from project sometimes, when I start running my app.

Subject: Re: Upp 708-dev1 released
Posted by benoitc on Fri, 17 Aug 2007 07:40:17 GMT
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Yes, I confirm, I have the same behaviour each time I start a debugging session.

Benoit

Subject: Re: Upp 708-dev1 released
Posted by unodgs on Fri, 17 Aug 2007 12:32:55 GMT
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Topic is now opened as a tab inside theide. Topic files should be visible on your project list (or you must add them yourself).

Subject: Re: Upp 708-dev1 released
Posted by lectus on Sat, 18 Aug 2007 13:59:00 GMT
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How to use the new DropGrid control?
I tried writting "DropGrid" at the control name, after inserting a UserClass control. It's not working.

Also, what does it mean?
"Added FileSel preview"

Thanks

Subject: Re: Upp 708-dev1 released
Posted by unodgs on Sat, 18 Aug 2007 14:49:04 GMT
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Hi Lectus.
Just select dropgrid as a main package. There is a main.cpp file which contains an example of how to use it.

BTW: I made many improovements since 708-dev1 to dropgrid. Some things are much easier now. This all + tutorial will be included in dev2.

Subject: Re: Upp 708-dev1 released
Posted by unodgs on Sat, 01 Sep 2007 14:39:35 GMT
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I found on internet that is vista releate bug of gcc. It can't register env variable which is need to run cc1.exe. I'll add a path in bm file directly pointing at cc1.exe.

Subject: Re: Upp 708-dev1 released
Posted by mirek on Sun, 02 Sep 2007 06:02:01 GMT
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What about the new mingw? Has anybody tried?

Mirek