
Subject: Upp 708-dev1 released
Posted by [unodgs](#) on Thu, 02 Aug 2007 18:59:26 GMT
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Changelog since 707-dev1:

PostgreSQL: Dialect now renamed to PGSQL, PgSequence now represents PGSQL SEQUENCE object.

PostgreSQL: DUAL_PRIMARY_KEY was not working, added support for binary columns
SqlExp Select statement now has "Get" variant to be used instead of "From" to get "table-less" select, like "select nextval('seq')". In Oracle, Select(NextVal(SEQ)).Get gets translated to "select seq.nextval from DUAL", in PGSQL to "select nextval('SEQ')".

-M theide commandline option generates Makefile

Help Window is no longer a Window, but is now integrated into theide main frame.

"Close all tabs" and "Close non-project tabs" feature of tabs is now implemented

DropList dropfocus mode is now default, added NotNull, fixed refreshing right button after closing popuped list

Fixed memory allocator connected with limit on a total number of virtual memory blocks

Fixed QuickTabs crash related to group change, reduced space between icon and tab name

GridCtrl now supports inserting after/before and duplicating rows

Change in Image interface <http://www.ultimatepp.org/forum/index.php?t=msg&th=2579&start=0&>

Added simple static widget DisplayCtrl

Added FileSel preview

Added SqlArray::ReQuery()

Added CPU_Cores() - returns the number of CPU cores in system.

New widget DropGrid <http://www.ultimatepp.org/forum/index.php?t=msg&th=2610&start=0&>

Improved build performance

Subject: Re: Upp 708-dev1 released
Posted by [masu](#) on Thu, 02 Aug 2007 20:30:08 GMT
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A few changes concerning number of CPUs.
Core.h line 57 ...

```
#ifdef PLATFORM_POSIX
#ifdef PLATFORM_FREEBSD
#include <unistd.h>
#else
#include <sys/sysinfo.h>
#endif
#endif
```

...

Core.h line 71 ...

```
#elif defined(PLATFORM_POSIX)
#ifdef PLATFORM_FREEBSD
    n = minmax((int)sysconf(_SC_NPROCESSORS_ONLN), 1, 256);
#else
    n = minmax(get_nprocs(), 1, 256);
#endif
#else
```

...

Matthias

Subject: Re: Upp 708-dev1 released
Posted by [mirek](#) on Fri, 03 Aug 2007 06:25:24 GMT
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BTW, anybody with Vista (or Vista64):

Is everything (including debugging, mingw, mingw debugging) OK in Vista?

Subject: Re: Upp 708-dev1 released
Posted by [michael](#) on Mon, 06 Aug 2007 19:47:25 GMT
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No, i get these error when starting a Rebuild:

```
c++.exe: installation problem, cannot exec `cc1plus': No such file or directory
```

Subject: Re: Upp 708-dev1 released
Posted by [benoitc](#) on Wed, 08 Aug 2007 11:47:52 GMT
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Hi,

There is a bug in scrollbar.h, it looks like the "return *this" is missing.
c:\upp\uppsrc\ctrllib\scrollbar.h(113) : error C4716: 'Upp::ScrollBar::MinThumb' : must return a value

```
ScrollBar& MinThumb(int sz)          { minthumb = sz; }
```

It work better with that:

```
ScrollBar& MinThumb(int sz)          { minthumb = sz; return *this; }
```

Regards,
Benoit

Subject: Re: Upp 708-dev1 released
Posted by [mirek](#) on Wed, 08 Aug 2007 14:33:30 GMT
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Thanks, fixed.

Subject: Re: Upp 708-dev1 released
Posted by [michael](#) on Wed, 08 Aug 2007 18:22:14 GMT
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luzr wrote on Wed, 08 August 2007 16:33 Thanks, fixed.

And is there anything what i can do to get my projects compiled with Vista? Or is this bug already fixed?

c++.exe: installation problem, cannot exec `cc1plus': No such file or directory

Subject: Re: Upp 708-dev1 released
Posted by [lundman](#) on Tue, 14 Aug 2007 01:22:15 GMT
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Whats the deal? Why does download only have a .exe file? Makes it difficult to download and compile under Unix?

Or am I missing something obvious?

Subject: Re: Upp 708-dev1 released
Posted by [bonami](#) on Tue, 14 Aug 2007 07:30:46 GMT
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lundman wrote on Tue, 14 August 2007 09:22

Whats the deal? Why does download only have a .exe file? Makes it difficult to download and compile under Unix?

Or am I missing something obvious?

dev versions are in .exe only i suppose

Subject: Re: Upp 708-dev1 released
Posted by [fallingdutch](#) on Wed, 15 Aug 2007 06:21:10 GMT
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bonami wrote on Tue, 14 August 2007 09:30
dev versions are in .exe only i suppose

I hope it will soon change again ... at least working on it.

Bas

Subject: Re: Upp 708-dev1 released
Posted by [zsolt](#) on Wed, 15 Aug 2007 21:55:07 GMT
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Where is the topic editor in this version?

Subject: Re: Upp 708-dev1 released
Posted by [zsolt](#) on Thu, 16 Aug 2007 10:40:39 GMT
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IDE in this version opens random files from project sometimes, when I start running my app.

Subject: Re: Upp 708-dev1 released
Posted by [benoitc](#) on Fri, 17 Aug 2007 07:40:17 GMT
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Yes, I confirm, I have the same behaviour each time I start a debugging session.

Benoit

Subject: Re: Upp 708-dev1 released
Posted by [unodgs](#) on Fri, 17 Aug 2007 12:32:55 GMT
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Topic is now opened as a tab inside theide. Topic files should be visible on your project list (or you must add them yourself).

Subject: Re: Upp 708-dev1 released
Posted by [lectus](#) on Sat, 18 Aug 2007 13:59:00 GMT
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How to use the new DropGrid control?
I tried writing "DropGrid" at the control name, after inserting a UserControl control. It's not working.

Also, what does it mean?
"Added FileSel preview"

Thanks

Subject: Re: Upp 708-dev1 released
Posted by [unodgs](#) on Sat, 18 Aug 2007 14:49:04 GMT
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Hi Lectus.
Just select dropgrid as a main package. There is a main.cpp file which contains an example of how to use it.

BTW: I made many improvements since 708-dev1 to dropgrid. Some things are much easier now. This all + tutorial will be included in dev2.

Subject: Re: Upp 708-dev1 released
Posted by [unodgs](#) on Sat, 01 Sep 2007 14:39:35 GMT
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I found on internet that is vista relate bug of gcc. It can't register env variable which is need to run cc1.exe. I'll add a path in bm file directly pointing at cc1.exe.

Subject: Re: Upp 708-dev1 released
Posted by [mirek](#) on Sun, 02 Sep 2007 06:02:01 GMT
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What about the new mingw? Has anybody tried?

Mirek
