
Subject: label text not wrapped
Posted by [bonami](#) on Tue, 07 Aug 2007 03:11:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

the text of a Label cannot be displayed in a wrapped manner and cannot be set to.

so TheIDE's .lay editor lacks many attributes' editing abilities.

Subject: Re: label text not wrapped
Posted by [mirek](#) on Tue, 07 Aug 2007 17:25:40 GMT
[View Forum Message](#) <> [Reply to Message](#)

You can get "sohpisticated" labels by adding \1 at the beginning of it - then the rest is interpreted as QTF.

This way, you can even have tables and pictures in the label if you wish

Mirek

Subject: Re: label text not wrapped
Posted by [bonami](#) on Wed, 08 Aug 2007 05:54:15 GMT
[View Forum Message](#) <> [Reply to Message](#)

does not work. 708dev1

ezcomm/main.cpp line 225. the \1 does not wrap it. when running, click "clear" in the lower right corner to test this.

```
info.SetLabel(cnt ? "\1this is a long line. hope it works"/*cnt*/ : "");
```

even if i write like below, it does not change a thing,

```
char ss[100];  
ss[0] = 1;  
strcat(ss, "this is a long line. hope it works");  
info.SetLabel(cnt ? ss/*cnt*/ : "");
```

File Attachments

1) [MyApps.zip](#), downloaded 359 times

Subject: Re: label text not wrapped
Posted by [mirek](#) on Wed, 08 Aug 2007 07:29:19 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ops... sorry... should be fixed now...

Quick fix: Replace attached files in CtrlLib.

File Attachments

1) [CtrlLib.zip](#), downloaded 358 times

Subject: Re: label text not wrapped

Posted by [bonami](#) on Thu, 09 Aug 2007 01:09:28 GMT

[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Wed, 08 August 2007 15:29Ops... sorry... should be fixed now...

Quick fix: Replace attached files in CtrlLib.

i'm proud to have caught a bug

Subject: Re: label text not wrapped

Posted by [bonami](#) on Tue, 18 Sep 2007 02:23:44 GMT

[View Forum Message](#) <> [Reply to Message](#)

709dev1 solves this but my characters are out of boundage as shown.
ezcomm is the project to display this. click the button CLEAR in the lower right corner.

File Attachments

1) [long line.jpg](#), downloaded 785 times

Subject: Re: label text not wrapped

Posted by [mirek](#) on Wed, 19 Sep 2007 08:39:14 GMT

[View Forum Message](#) <> [Reply to Message](#)

Do you think it would be possible to post a *working* testcase?

```
#include "D:\work\MyApps\ezcomm\ezudp.h"
```

Mirek

Subject: Re: label text not wrapped
Posted by [bonami](#) on Fri, 21 Sep 2007 05:31:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Wed, 19 September 2007 16:39Do you think it would be possible to post a *working* testcase?

```
#include "D:\work\MyApps\ezcomm\ezudp.h"
```

Mirek
oops. i never noticed this. and next time, plz tell me it's in upp project file so that i do not have to search. thank you.

Subject: attachment corrected
Posted by [bonami](#) on Wed, 26 Sep 2007 07:35:16 GMT
[View Forum Message](#) <> [Reply to Message](#)

i accidentally added one same cpp twice

File Attachments

1) [MyApps.zip](#), downloaded 341 times

Subject: Re: attachment corrected
Posted by [mirek](#) on Wed, 26 Sep 2007 12:23:35 GMT
[View Forum Message](#) <> [Reply to Message](#)

Fixed.

Anyway, the primary reason was combination of ALIGN_CENTER in .lay with "\1" QTF text.
Maybe just make it ALIGN_LEFT

Mirek

Subject: Re: attachment corrected
Posted by [bonami](#) on Sat, 29 Sep 2007 08:28:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Wed, 26 September 2007 20:23Fixed.

Anyway, the primary reason was combination of ALIGN_CENTER in .lay with "\1" QTF text.
Maybe just make it ALIGN_LEFT

Mirek

by saying FIXED, you mean it will be fixed in the next release? or would i have to left-align it?

Subject: Re: attachment corrected

Posted by [mirek](#) on Sat, 29 Sep 2007 09:04:22 GMT

[View Forum Message](#) <> [Reply to Message](#)

bonami wrote on Sat, 29 September 2007 04:28luzr wrote on Wed, 26 September 2007 20:23Fixed.

Anyway, the primary reason was combination of ALIGN_CENTER in .lay with "\1" QTF text. Maybe just make it ALIGN_LEFT

Mirek

by saying FIXED, you mean it will be fixed in the next release? or would i have to left-align it?

ALIGN_LEFT will help with current version.

In the next release, it is going to work with ALIGN_CENTER too.

Subject: Re: attachment corrected

Posted by [bonami](#) on Fri, 12 Oct 2007 09:56:09 GMT

[View Forum Message](#) <> [Reply to Message](#)

solved in 710dev1.

but since i do not have any idea of QTF, how can i control the characters' appearance? after i display sth. using QTF, the .lay's color and font size information are overridden.

Subject: Re: attachment corrected

Posted by [mirek](#) on Fri, 12 Oct 2007 11:47:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

[http://www.ultimatepp.org/srcdoc\\$RichText\\$QTF\\$en-us.html](http://www.ultimatepp.org/srcdoc$RichText$QTF$en-us.html)

Mirek

Subject: Re: label text not wrapped

Posted by [bonami](#) on Tue, 16 Oct 2007 08:19:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

appreciated
