
Subject: bug? : operator "!" for "bool"

Posted by [xws001](#) on Thu, 16 Aug 2007 06:26:58 GMT

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Hi!

I have small experience in C++, but ...

```
class ABC: public TopWindow
```

```
{  
    bool blink;  
    void ChangeBilnk1();  
    void ChangeBilnk2();
```

```
    ...  
}
```

```
// ABC.blink initalized with "true" - !!! I was wrong !!!
```

```
ABC::ChangeBlink1()
```

```
{  
    blink = !blink; // 'blink' NOT change value;  
}
```

```
ABC::ChangeBlink2()
```

```
{  
    blink = (blink ? false : true ); // 'blink' change value  
}
```

Is it a bug or Am I wrong?

Subject: Re: bug? : operator "!" for "bool"

Posted by [xws001](#) on Thu, 16 Aug 2007 08:14:31 GMT

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I'm Sorry!

variable "blink" was not been initalized.

After setting "blink = true", bug is disappear.

Sorry.
