Subject: make widgets sizeables in Layout Designer
Posted by riri on Thu, 09 Feb 2006 10:55:21 GMT
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Hi, newbee to upp speaking

I've a simple question, just to confirm after a brief source code navigation:
We simply can make TopWindow sizeable with the pair Sizeable().Zoomable(), but is it possible to handle dynamic size for widgets within layouts ?

If a take the AddressBook example, there're two elements in the windows: the tab and the array. I'd like to make them grow or shrink when I size the top window.

I saw in the layout designer some buttons to play with horizontal and vertical sizes, but this doesn't seem to be their purpose

Thanks in advance, upp isn't finished, but has a brillant future

Edit: topic name by fudadmin

Subject: Re: make widgets sizeables
Posted by fudadmin on Thu, 09 Feb 2006 15:13:49 GMT
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riri wrote on Thu, 09 February 2006 05:55

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If a take the AddressBook example, there're two elements in the windows: the tab and the array. I'd like to make them grow or shrink when I size the top window.

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You need to find (with mouse over) and play with some buttons: "Spring Horizontal Size" and/or "Spring Vertical Size" etc.

Have fun

Subject: Re: make widgets sizeables
Posted by riri on Thu, 09 Feb 2006 15:22:58 GMT
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fudadmin wrote on Thu, 09 February 2006 16:13You need to find (with mouse over) and play with some buttons: "Spring Horizontal Size" and/or "Spring Vertical Size" etc.

Have fun
That's what I did, and I don't know why this didn't work. Instead of modifying the AddressBook sample, I made a new empty app, with a layout including a text field (top, spring hor), an array (middle, spring hor and vert) and a tab (bottom, spring hor, fixed to bottom), and it works !

thks

Subject: Re: make widgets sizeables
Posted by fudadmin on Thu, 09 Feb 2006 21:02:22 GMT
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riri wrote on Thu, 09 February 2006 10:22fudadmin wrote on Thu, 09 February 2006 16:13You need to find (with mouse over) and play with some buttons: "Spring Horizontal Size" and/or "Spring Vertical Size" etc.

Have fun
That's what I did, and I don't know why this didn't work.

Maybe you have selected wrong widgets?
