Subject: Dockable windows and frames and widgets
Posted by free_account_4_all on Mon, 03 Sep 2007 22:52:09 GMT
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Greetings all,

I am looking for a way to implement window docking. Similar to that which occurs in Visual Studio 2005. Is that possible with Ultimate++? Is it already included in the API?.

If anyone know of an example or a good tutorial, help please.

free

Subject: Re: Dockable windows and frames and widgets
Posted by unodgs on Tue, 04 Sep 2007 06:36:38 GMT
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It's not possible with current U++, but it's high on the list of things to do
BTW: Mirek should have a 2 clones