
Subject: DocEdit, intersection between text displayed and display area

Posted by [Humperdinck](#) on Wed, 05 Sep 2007 14:16:40 GMT

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Dear Forum,

It's great to play around with u++, very promising!

Just for fun I am trying to make a textfile show itself in two DocEdits like two pages in a book. The text starts in the left DocEdit and should 'link' or 'flow' from the end of that DocEdit to the beginning of the next DocEdit.

I can load a file into a DocEdit like this:

```
String buffer = LoadFile(filename);  
txtPageLeft.SetData(buffer);
```

But how do I 'link' the textfile into the next DocEdit? How do I find the intersections between the text displayed and the corners of the DocEdit widget?

I am sorry if this question seems trivial, I have just begun using u++ and I am still 'fumbling' around looking for clues and answers.

/Humperdinck

Subject: Re: DocEdit, intersection between text displayed and display area

Posted by [mirek](#) on Wed, 05 Sep 2007 19:43:48 GMT

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Hm, such thing is not as trivial as it might seem and it is not supported by DocEdit.

You would have to create a new widget for this.

Mirek
