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Subject: Load truetype font from file?

Posted by [ulrich](#) on Mon, 10 Sep 2007 15:03:01 GMT

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How would I load a font from the filesystem (say a ttf located in an atypical/non-system directory) for use with Upp controls/Draw/etc? I have only found documentation for using system-registered fonts.

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Subject: Re: Load truetype font from file?

Posted by [mirek](#) on Mon, 10 Sep 2007 16:21:44 GMT

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I am afraid you have to refer to you platform API to do that. There is no direct support in U++ for such thing.

Mirek

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