

---

Subject: fixex QuickTabs incorrect tab highlighting...  
Posted by [unodgs](#) on Sun, 16 Sep 2007 15:35:58 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

..if active tab changes to the last visible tab.

---

---

Subject: Re: fixex QuickTabs incorrect tab highlighting...  
Posted by [piratalp](#) on Mon, 17 Sep 2007 16:01:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

I've not downloaded last dev version, but I would like to ask if there is any beginner sample for QuickTabs?? also, could it be integrated into CtrlLib? This last I'm asking because of chameleon, as you know I'm now making a ribbon skin and I can't chameleonize what's not included..

Regards

---

---

Subject: Re: fixex QuickTabs incorrect tab highlighting...  
Posted by [unodgs](#) on Mon, 17 Sep 2007 18:06:43 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Well, there is no problem at all to move quicktabs to ctrlLib but maybe better make it a "free" package. For now try to chamelonize it as it is now.

---

---

Subject: Re: fixex QuickTabs incorrect tab highlighting...  
Posted by [piratalp](#) on Wed, 19 Sep 2007 17:21:13 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

unodgs wrote on Mon, 17 September 2007 15:06Well, there is no problem at all to move quicktabs to ctrlLib but maybe better make it a "free" package. For now try to chamelonize it as it is now.

1. I have no clue how it works, that's why I'm asking for a beginners sample / tuto.
  2. I stated I can't chameleonize what's not SURELY included in EVERY gui app, if I `#include <ide/QuickTabs/QuickTabs.h>` and do some stuff with its style in any chameleon skin file then I'm FORCING to include it, that's why I'm asking to move it to CtrlLib. OTOH I launched theide & opened ide main package, then wrote `QuickTabs::` and saw there is no `QuickTabs::style` nor `QuickTabs::DefaultStyle()`, so it seems it currently renders all things in a static hardcoded way..
- 

---

Subject: Re: fixex QuickTabs incorrect tab highlighting...  
Posted by [unodgs](#) on Wed, 19 Sep 2007 18:06:10 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

Quote:1. I have no clue how it works, that's why I'm asking for a beginners sample / tuto.

Ok, I'll prepare a reference for new dev

Quote:2. I stated I can't chameleonize what's not SURELY included in EVERY gui app, if I `#include <ide/QuickTabs/QuickTabs.h>` and do some stuff with its style in any chameleon skin file then I'm FORCING to include it, that's why I'm asking to move it to CtrlLib. OTOH I launched the ide & opened the main package, then wrote `QuickTabs::` and saw there is no `QuickTabs::style` nor `QuickTabs::DefaultStyle()`, so it seems it currently renders all things in a static hardcoded way.. Yes, quick tabs use their own rendering "system", In fact there is only one method you need to change `QuickTabs::DrawTab`. Now it uses bitmaps from `QuickTabs.iml`, but you can refactor it to support up themes.

---

---

Subject: Re: fixex QuickTabs incorrect tab highlighting...

Posted by [piratalp](#) on Wed, 19 Sep 2007 18:43:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Quote:Yes, quick tabs use their own rendering "system", In fact there is only one method you need to change `QuickTabs::DrawTab`. Now it uses bitmaps from `QuickTabs.iml`, but you can refactor it to support up themes.

Ok, I can with some time & patience, but chameleonizing it will need to create a `ChQuickTabsStyle` and have to reference it inside customized skins srcs (like ribbon one) and it will force to include the package in final app..

Regards

---