Subject: where is the ImageDraw::DrawPixel? Posted by hojtsy on Thu, 09 Feb 2006 22:50:29 GMT

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How do I set the color of a single pixel in an ImageDraw? Do I need to use DrawLine(x, y, x, y+1, 0, color)? There should be a more optimal and convenient way, but I don't find it.

Subject: Re: where is the ImageDraw::DrawPixel? Posted by mirek on Fri, 10 Feb 2006 06:32:32 GMT View Forum Message <> Reply to Message

I am using DrawRect... in those _very_rare_ cases when I need to draw single pixel.

The only usage that comes to mind is in Drawlmage - but that will be replaced in new Draw by much faster direct access to RGBA image surface...

MIrek