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Subject: Optimized Image painting for low-level machines...

Posted by [mirek](#) on Sun, 30 Sep 2007 08:57:57 GMT

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(See Techlab for details).

U++ with 400Mhz Win98 machine -> No problem.

(Just out of curiosity, going to check with 486 120MHz now

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Subject: Re: Optimized Image painting for low-level machines...

Posted by [mirek](#) on Sun, 30 Sep 2007 09:15:32 GMT

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luzr wrote on Sun, 30 September 2007 04:57

(Just out of curiosity, going to check with 486 120MHz now

Well, I would not like to use it, slowdown is apparent on 120Mhz 486 with 24MB RAM, but it is still usable.

Just to have fun, I am now going to try TheIDE