

---

Subject: make programs output to theIDE console by default [SUGGESTION]

Posted by [waxblood](#) on Sun, 07 Oct 2007 15:48:21 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I do this almost for every app which outputs to stdout, so, why don't make it a default behaviour? In fact, it could just be a settable global preference, since at present there is no interactive console in theide so programs which request user input would have some problem to run... but obviously an interactive console would even more appreciated!

David

---

---

Subject: Re: make programs output to theIDE console by default [SUGGESTION]

Posted by [tvanriper](#) on Tue, 09 Oct 2007 01:40:48 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

How would one implement something like that in a multi-process environment?

That is, if you have the compiler building multiple targets at the same time, like Blitz does, how do you handle the output such that it doesn't become a jumbled mess? Maybe gather all the output for an individual process and write it in one blast to a mutexed control?

---

---

Subject: Re: make programs output to theIDE console by default [SUGGESTION]

Posted by [waxblood](#) on Tue, 09 Oct 2007 14:47:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

In fact my proposal is just a walk-around to current system, which lacks the possibility to assign custom interactive consoles per application inside theide . i.e. Anjuta has a powerful system to do such things, with it I've managed to have something like a lisp repl inside anjuta without too much effort.

David

---