Subject: Balloon notifications and Callbacks...
Posted by spidertp on Mon, 15 Oct 2007 08:36:24 GMT
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Hello,
I put into TrayIcon32.cpp file some new lines regardins ballon tips callbacks in Win32.
I don't know if informations I inserted are in other file, so sorry if I'm doing something second time.

So, the changes are:
1)in enum:

```
enum {
UM_TASKBAR = WM_USER + 1024,
};
```

I added:

```
enum {
 UM_TASKBAR = WM_USER + 1024,
 NIN_BALLOONSHOW = (WM_USER + 2),
 NIN_BALLOONHIDE = (WM_USER + 3),
 NIN_BALLOONTIMEOUT = (WM_USER + 4),
 NIN_BALLOONUSERCLICK = (WM_USER + 5),
};
```

2) Added some callbacks:

```
void TrayIcon::BalloonLeftDown()
{
 WhenBalloonLeftDown();
}
void TrayIcon::BalloonShow()
{
 WhenBalloonShow();
}
void TrayIcon::BalloonHide()
{
 WhenBalloonHide();
}
void TrayIcon::BalloonTimeout()
{
 WhenBalloonTimeout;
}
```

3) In WndProc:
I added below mentioned lines:

```
case NIN_BALLOONSHOW:
 BalloonShow();
 return TRUE;
case NIN_BALLOONHIDE:
 BalloonHide();
 return TRUE;
case NIN_BALLOONTIMEOUT:
 BalloonTimeout();
 return TRUE;
case NIN_BALLOONUSERCLICK:
 BalloonLeftDown();
 return TRUE;
```

4) In CtrlUtil.h (section for Win32)

I added:

```
virtual void BalloonLeftDown();
virtual void BalloonShow();
virtual void BalloonHide();
virtual void BalloonTimeout();
```

and

```
Callback      WhenBalloonLeftDown;
Callback      WhenBalloonShow;
Callback      WhenBalloonHide;
Callback      WhenBalloonTimeout;
```

So, what do you think about including it to UPPsrc?

Best regards,
Tomek

Subject: Re: Balloon notifications and Callbacks...
Posted by mirek on Mon, 15 Oct 2007 12:16:32 GMT
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spidertp wrote on Mon, 15 October 2007 04:36
So, what do you think about including it to UPPsrc?

"Welcome to the U++ contributors list".

Mirek

Subject: Re: Balloon notifications and Callbacks...
Posted by spidertp on Tue, 16 Oct 2007 05:45:31 GMT
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Quote:"Welcome to the U++ contributors list".

Mirek

WOW I'm honoured
