Subject: Upp 711-dev2 released
Posted by unodgs on Mon, 19 Nov 2007 08:25:44 GMT

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Changes since 711-dev1:

QuickTabs refactored to use system theme to paint tabs
Implemetation of DateTimeCtrl moved to header
Added Build/Clean package to packages popup menu of TheIDE
U++ translated to Finish (Tom1)
Chameleon styles now have "Standard" method which returns the "default" initial value of the style
BackPaintHint replaced with GlobalBackPaintHint. More here:
http://www.ultimatepp.org/forum/index.php?t=msg&th=2890& amp; amp;start=0&
HeaderCtrl can now move (reorganize) tabs
ArrayCtrl sorting. More here: http://www.ultimatepp.org/forum/index.php?t=msg&th=2896& amp;
amp;start=0&
TheIDE i18n export refactored. More here:
http://www.ultimatepp.org/forum/index.php?t=msg&th=2905& amp; amp;start=0&
TheIDE exe size fixed
Fixed Ctrl::Accept to work properly with TabCtrl sheets.
Some DropGrid/GridCtrl fixes/additions.

Subject: Re: Upp 711-dev2 released
Posted by bonami on Thu, 22 Nov 2007 08:55:11 GMT

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we are updating frequently these days

Subject: Re: Upp 711-dev2 released
Posted by zsolt on Fri, 23 Nov 2007 15:26:13 GMT

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Is there a way to turn on BLITZ in this version?
I'm trying it with MSC8 and MINGW, but without success.

Subject: Re: Upp 711-dev2 released
Posted by mirek on Fri, 23 Nov 2007 22:20:40 GMT

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zsolt wrote on Fri, 23 November 2007 10:26Is there a way to turn on BLITZ in this version?
I'm trying it with MSC8 and MINGW, but without success.

Hm

If BLITZ started to work for you, which I believe is the case (plese report), then this is really quite funny bug

(I have simplified BLITZ heurestics to the one hour rule. Anyway, U++ installator does not change uppsrc timestamps, so for the first hour no BLITZ for you

Mirek

Subject: Re: Upp 711-dev2 released
Posted by zsolt on Mon, 26 Nov 2007 18:39:49 GMT
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OK, it is working well on second compilation. The problem was, that I switched back to an older version after the first trial.

BTW, do you have some idea about the randomly opened files in editor, when starting a debug session?

Subject: Re: Upp 711-dev2 released
Posted by mirek on Tue, 27 Nov 2007 22:03:20 GMT
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zsolt wrote on Mon, 26 November 2007 13:39OK, it is working well on second compilation. The problem was, that I switched back to an older version after the first trial.

BTW, do you have some idea about the randomly opened files in editor, when starting a debug session?

Not yet...

Subject: Re: Upp 711-dev2 released
Posted by cbpporter on Wed, 05 Dec 2007 12:54:55 GMT
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I can't find my old post, but somewhere I reported that the standard skin for and edit field was not correct under vista, and after it was fixed. But it seems that not all the edit fields where updated with the fix. Some still display the XP gray border, and some display the Vista blueish slightly rounded border.

Subject: Re: Upp 711-dev2 released

Posted by [mirek](#) on Wed, 05 Dec 2007 13:00:11 GMT

cbpporter wrote on Wed, 05 December 2007 07:54I can't find my old post, but somewhere I reported that the standard skin for and edit field was not correct under vista, and after it was fixed. But it seems that not all the edit fields where updated with the fix. Some still display the XP gray border, and some display the Vista blueish slightly rounded border.

Maybe those that do not are not edit fields

Where I can see one?

Mirek

Subject: Re: Upp 711-dev2 released
Posted by [cbpporter](#) on Wed, 05 Dec 2007 13:08:19 GMT

Yes, you are right! . Things like DocEdit and LineEdit have plain border, and EditField, EditXXX have chameleonized border.

Subject: Re: Upp 711-dev2 released
Posted by [mirek](#) on Wed, 05 Dec 2007 14:37:16 GMT

I see.

Well, IMO, DocEdit and LineEdit cannot have rounded borders, because they have scrollbar... I suspect it might not look well.

Anyway, have to check Vista, I might be wrong

Mirek

Subject: Re: Upp 711-dev2 released
Posted by [cbpporter](#) on Sun, 16 Dec 2007 03:06:49 GMT

I just noticed that the MINGW debuger is extremelly stupid and often not able to show me basic values in the Autos tab, and in the Watch nothing is displayed for those values. Could this be a new problem, or is the debuger (and has been) quite limited.

VS debuger works well though. But the annoying bug with semi-random files beeing open in TheIDE after run is back (not sure if it ever went away).

Subject: Re: Upp 711-dev2 released
Posted by Werner on Sun, 16 Dec 2007 08:31:51 GMT
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cbpporter wrote on Sun, 16 December 2007 04:06I just noticed that the MINGW debuger is extremelly stupid and often not able to show me basic values in the Autos tab, and in the Watch nothing is displayed for those values. Could this be a new problem, or is the debuger (and has been) quite limited.

Werner

Subject: Re: Upp 711-dev2 released
Posted by mirek on Sun, 16 Dec 2007 20:58:51 GMT
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cbpporter wrote on Sat, 15 December 2007 22:06I just noticed that the MINGW debuger is extremelly stupid and often not able to show me basic values in the Autos tab, and in the Watch nothing is displayed for those values. Could this be a new problem, or is the debuger (and has been) quite limited.

VS debuger works well though. But the annoying bug with semi-random files beeing open in TheIDE after run is back (not sure if it ever went away).

Above problem is fixed.

As for GDB, yes, it is a pity. It looks like the only fine solution is to avoid GDB and debug "directly"... which is not a trivial thing to do (but, after all, what is

Mirek