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Subject: error: expected class-name before '{' token  
Posted by [alex100](#) on Thu, 29 Nov 2007 12:42:36 GMT  
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Env: Win XP, Upp 2007.1

Hi,

I have a package i build which is composed by:

Px.h

main.cpp

Px.lay

I compile it and every thing goes fine. Now I would like to create another class for the project, so I created the files

Py.h and Py.cpp using notepad and then I added these to files to the Px package using the option "Insert PAcKage Directory File(s)"

The contents of the py.h are:

```
#ifndef _Px_Py_h
#define _Px_Py_h

#include <Core/Core.h>
#include <CppBase/CppBase.h>
using namespace Upp;
class CPy: public TabCtrl
{
public:
    typedef CPy CLASSNAME;
    CPy();

};
#endif
```

The contents of the Py.cpp file are:

```
#include "Py.h"
CPy::CPy()
{

}
```

When I compile the project the following error appears:

Py.cpp

In file included from C:\Upp\MyApps\Px\Py.cpp:1:

C:/upp/uppsrc/CtrlLib/TabCtrl.h:1: error: expected class-name before '{' token

C:/upp/uppsrc/CtrlLib/TabCtrl.h:4: error: variable or field `Paint' declared void  
C:/upp/uppsrc/CtrlLib/TabCtrl.h:4: error: `Paint' declared as a `virtual' field  
...

If I remote the Py.cpp file from the package everything compiles well.

Any help?

Thanks you

Alex

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Subject: Re: error: expected class-name before '{' token  
Posted by [alex100](#) on Thu, 29 Nov 2007 13:01:41 GMT  
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Ok,

I forgot the #include <CtrlLib/CtrlLib.h>

Alex

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