Subject: region defined windows or Rounded rectangle windows
Posted by amit on Fri, 30 Nov 2007 06:37:28 GMT

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hi,
I am trying to have a region defined window in winXP.
Using the win 32 method i did the following:
1) added the below code in the constructor of TopWindow class

```
 HRGN window_region = CreateRoundRectRgn(
                            0,     // x-coordinate of upper-left corner
                            0,     // y-coordinate of upper-left corner
                            224,   // x-coordinate of lower-right corner
                            489,   // y-coordinate of lower-right corner
                            20,    // height of ellipse
                            20     // width of ellipse
                           );
   SetWindowRgn(GetHWND(), window_region, TRUE);
```

but the resultant was no change just same old rectangular window, is there any thing wrong here
and also is there any native way in U++ for region defined windows??

regards,

Subject: Re: region defined windows or Rounded rectangle windows
Posted by amit on Fri, 30 Nov 2007 07:00:56 GMT

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amit wrote on Fri, 30 November 2007 12:07hi,
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but the resultant was no change just same old rectangular window, is there any thing wrong here and also is there any native way in U++ for region defined windows??

regards,

   ok found the problem, i had set the region before setting it to popup style ... this would have over written the previous setting and hence no effect of the region.

all problems solved here ...