Subject: embedded configuration data/values in self for a executable
Posted by amit on Fri, 30 Nov 2007 18:25:25 GMT
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Problem:

I want to embed few configuration variables within the executable it self:

1) One way would be placing the data at the end of the executable/binary file and reading from there.

2) I would prefer some standard way(if there is) .. is there any such way to do so ..

I read "About storing configuration: but didn't really got waht exactly i wanted...

this is not a generic u++ question so when i saw the threads in this forum it seems like it is the right place to ask this question, if i was wrong please correct me ..

Subject: Re: embedded configuration data/values in self for a executable
Posted by amit on Sat, 01 Dec 2007 14:15:08 GMT
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in "Including binary data using .brc files" section of Manual, defines a way to include a resource in executables.

Another aspect of it would be "editing the resource while execution", ... can this be done using u++ std or is there any standard way of doing it??