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Subject: Improved Bar chameleon and BlueBar skin  
Posted by [mirek](#) on Tue, 18 Dec 2007 21:09:39 GMT

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...also introduces "art" uppsrc subdirectory, which now contains BlueBar package only, but should gradually be populated with skin enhancing packages.

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#### File Attachments

1) [bluebar.PNG](#), downloaded 1006 times

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Subject: Re: Improved Bar chameleon and BlueBar skin

Posted by [unodgs](#) on Wed, 19 Dec 2007 14:15:37 GMT

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I like the menu, but I'm confused about the bar color. Maybe it should be "more blue".  
Anyway it's not the point. I wanted to ask if it's possible to write theme capture app. For example I run the app in winxp with clearlook theme I press save as upp theme and it produces files similar to BlueBar ones. I mean this app should produce chameleon c++ files. That would be really cool and allow easily to create theme that could be statically linked and used in win2000 for example. It should not be too hard as at runtime you have chameleon structures (ToolBar::Style eg.) already filled.

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Subject: Re: Improved Bar chameleon and BlueBar skin

Posted by [mirek](#) on Wed, 19 Dec 2007 17:24:46 GMT

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I am afraid this would be difficult. Many parts of windows themes are really painted using theming API; if nothing else, we do not have our 2 hotspots to create appropriate images.

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Subject: Re: Improved Bar chameleon and BlueBar skin

Posted by [cbporter](#) on Sat, 02 Feb 2008 12:41:30 GMT

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BlueBar is really nice, but I was wondering how could I implement an UninstallBlueBar method?

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Subject: Re: Improved Bar chameleon and BlueBar skin

Posted by [mirek](#) on Sat, 02 Feb 2008 13:05:16 GMT

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cbporter wrote on Sat, 02 February 2008 07:41BlueBar is really nice, but I was wondering how could I implement an UninstallBlueBar method?

Well... One possibility is just to install other scheme.

But if you would want to have ability to uninstall bluebar alone, you would need to backup styles overwritten before applying bluebar, then put them back. There are catches... but should work.

Mirek

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Subject: Re: Improved Bar chameleon and BlueBar skin  
Posted by [cbporter](#) on Sun, 03 Feb 2008 09:34:18 GMT

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While trying to implement this, I noticed a bug: if you call InstallBlueBar a second time, it will crash (writing to address 0).

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Subject: Re: Improved Bar chameleon and BlueBar skin  
Posted by [mirek](#) on Mon, 04 Feb 2008 08:28:51 GMT

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Thanks, fixed.

Mirek

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Subject: Re: Improved Bar chameleon and BlueBar skin  
Posted by [cbporter](#) on Mon, 04 Feb 2008 08:42:49 GMT

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luzr wrote on Mon, 04 February 2008 10:28Thanks, fixed.

Mirek

Could you please post the fix so I can integrate it with my methods?

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Subject: Re: Improved Bar chameleon and BlueBar skin  
Posted by [mirek](#) on Mon, 04 Feb 2008 10:44:02 GMT

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cbporter wrote on Mon, 04 February 2008 03:42luzr wrote on Mon, 04 February 2008 10:28Thanks, fixed.

Mirek

Could you please post the fix so I can integrate it with my methods?

## Draw/Cham.h 61

```
const klass::Style& klass::style() \
{ \
    static COMBINE5(klass, __, type, __, style) b, standard; \
    if(b.status == 0) { \
        ChRegisterStyle__(b.status, b.registered, COMBINE5(klass, __, type, __, style)::InitIt); \
        b.Init(); \
        b.status = 1; \
        standard = b; \
        standard.standard = b.standard = &standard; \
    } \
    return b; \
} \
```

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