
Subject: Upp 712-dev1 released
Posted by [unodgs](#) on Sat, 22 Dec 2007 23:07:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here it is - new 712-dev1. I know we (I) still have a problem with regular (weekly) releases. Unfortunately my time was very limited lately - fortunately mdelfede started frequently svn updates so if you want to check out new upp code ASAP just use svn. Thanks mdelfede for doing that. I wish everyone merry christmas and the fantastic new year!

Changes since 711-dev2:

Chameleon styles now have "Standard" method which returns the "default" initial value of the style
HeaderCtrl can now move (reorganize) tabs
ArrayCtrl sorting
simplify translating in TheIDE. More here
<http://www.ultimatepp.org/forum/index.php?t=msg&th=2905& amp; amp;start=0&>
ConvertInt64, EditInt64
Toolbar buttons now can have labels
some Hydra fixes
Visual Studio 9.0 (2008) compiler supported
fixed Debugger going to wrong file at startup
EditField, WithDropChoice, Bar, MenuBar, ToolBar, StatusBar, MenuBar visual improvements (Vista, GTK)
BLITZ heuristics altered. More here
<http://www.ultimatepp.org/forum/index.php?t=msg&th=2986& amp; amp;start=0&>
added BlueBar skin
Bazaar is now part of release (it contains experimental docking system for now)

Subject: Re: Upp 712-dev1 released
Posted by [mdelfede](#) on Sun, 23 Dec 2007 15:19:25 GMT
[View Forum Message](#) <> [Reply to Message](#)

unodgs wrote on Sun, 23 December 2007 00:07 Here it is - new 712-dev1. I know we (I) still have a problem with regular (weekly) releases. Unfortunately my time was very limited lately - fortunately mdelfede started frequently svn updates so if you want to check out new upp code ASAP just use svn. Thanks mdelfede for doing that. I wish everyone merry christmas and the fantastic new year!

Thank to you all for this great work !
And merry Christmas too !

Quote:
Bazaar is now part of release (it contains experimental docking system for now)

Are you updating svn bazaar ? that would be great !

Ciao

Max

Subject: Re: Upp 712-dev1 released
Posted by [Oblivion](#) on Sun, 23 Dec 2007 16:18:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:

Quote:

Bazaar is now part of release (it contains experimental docking system for now)

Are you updating svn bazaar ? that would be great !

Well, I was very busy with my school and work. But now I'm totally free! So, at least the "experimental" docking system which I'm working on (DockCtrl part) will be updated (It's already in progress, but in the background) right after the new year - it will be a major update/cleanup. And it will be regularly updated, then

Merry Christmas and a Happy new year to all!

Regards.

Subject: Re: Upp 712-dev1 released
Posted by [forlano](#) on Sun, 23 Dec 2007 19:14:47 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thanks for the new dev and for the efforts all of you are doing.

Merry Cristmas and Happy New Year!

Luigi

Subject: Re: Upp 712-dev1 released
Posted by [zsolt](#) on Sun, 23 Dec 2007 22:45:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks, seems to be a very good release

The only problem I found is, that automatic build method setup doesn't fill the SDK edit box for Visual C++ 7.1

Subject: Re: Upp 712-dev1 released
Posted by [lectus](#) on Mon, 24 Dec 2007 12:39:05 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does this version support Visual Studio 2008 Express?
I want to upgrade but I need Ultimate++ to support it.

Thanks

EDIT: Nevermind. I didn't read the topic. LOL
Upgrading both!

Thanks for the hardwork guys!
Merry Christmas!

Subject: Re: Upp 712-dev1 released
Posted by [tvanriper](#) on Wed, 02 Jan 2008 21:19:54 GMT
[View Forum Message](#) <> [Reply to Message](#)

Does Ultimate++ continue to support Ole/Ctrl/Calc and Ole/Ctrl as of this version?

If so, maybe I am making some kind of mistake when I tried to compile this, as it fails for me, with this:

```
C:\devupp\uppsrc\Ole\Ctr\Calc\calc.cpp(2) : fatal error C1083: Cannot open include file:
'TCtrlLib/Calc/TCtrlLibCalc.h': No such file or directory
```

This also fails to compile for 2007.1, although for different reasons.

If this is no longer supported, perhaps we should remove it from distribution prior to another release of Ultimate++.

Subject: Re: Upp 712-dev1 released
Posted by [mirek](#) on Thu, 03 Jan 2008 20:35:08 GMT
[View Forum Message](#) <> [Reply to Message](#)

tvanriper wrote on Wed, 02 January 2008 16:19 Does Ultimate++ continue to support Ole/Ctrl/Calc

and Ole/Ctrl as of this version?

It should. However, I confirm there are problems, hopefully we will be able to solve them soon.

Mirek

Subject: Re: Upp 712-dev1 released
Posted by [cbpporter](#) on Wed, 09 Jan 2008 09:37:38 GMT
[View Forum Message](#) <> [Reply to Message](#)

Version 712-dev1 still has some minor skin chameleon problems under Vista. Blue border missing on TreeCtrl (and the border from LineEdit still doesn't work).

But the more important problem, is that ColumnList does not display correctly. The left ColumnList is ok, but the right one (the one under the empty TreeCtrl with the gray border) has display problems near it's bottom. I found two ways to fix this problem. One is to call NoRoundSize(), and the other to call a Clear() prior to use.

File Attachments

1) [Border.png](#), downloaded 1017 times

Subject: Re: Upp 712-dev1 released
Posted by [mirek](#) on Wed, 09 Jan 2008 16:29:29 GMT
[View Forum Message](#) <> [Reply to Message](#)

cbpporter wrote on Wed, 09 January 2008 04:37Version 712-dev1 still has some minor skin chameleon problems under Vista. Blue border missing on TreeCtrl (and the border from LineEdit still doesn't work).

But the more important problem, is that ColumnList does not display correctly. The left ColumnList is ok, but the right one (the one under the empty TreeCtrl with the gray border) has display problems near it's bottom. I found two ways to fix this problem. One is to call NoRoundSize(), and the other to call a Clear() prior to use.

I have difficulties to reproduce it. Testcase possible?

Mirek

Subject: Re: Upp 712-dev1 released
Posted by [cbpporter](#) on Wed, 09 Jan 2008 20:36:37 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:I have difficulties to reproduce it. Testcase possible?
Sure, but only tomorrow, because I forgot to commit. BTW, I forgot to mention that I'm using a Display and I changed the item height.

Subject: Re: Upp 712-dev1 released
Posted by [cbpporter](#) on Thu, 10 Jan 2008 11:42:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

Here is example of Draw bug.

File Attachments

1) [KanjiFlash.rar](#), downloaded 436 times

Subject: Re: Upp 712-dev1 released
Posted by [mirek](#) on Fri, 11 Jan 2008 12:17:07 GMT
[View Forum Message](#) <> [Reply to Message](#)

cbpporter wrote on Thu, 10 January 2008 06:42Here is example of Draw bug.

Thanks. Quick fix:

```
ColumnList& ItemHeight(int _cy)          { cy = _cy; RefreshLayout(); Refresh(); return *this; }
```

Frame color issues should be now fixed as well (but it is too scattered..)

Mirek

Subject: Re: Upp 712-dev1 released
Posted by [cbpporter](#) on Fri, 11 Jan 2008 12:34:02 GMT
[View Forum Message](#) <> [Reply to Message](#)

Quote:Thanks. Quick fix
Thanks. It works OK now. I guess everybody is using ArrayCtrl .
