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Subject: Upp 712-dev1 released

Posted by [unodgs](#) on Sat, 22 Dec 2007 23:07:00 GMT

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Here it is - new 712-dev1. I know we (I) still have a problem with regular (weekly) releases. Unfortunately my time was very limited lately - fortunately mdelfede started frequently svn updates so if you want to check out new upp code ASAP just use svn. Thanks mdelfede for doing that. I wish everyone merry christmas and the fantastic new year!

Changes since 711-dev2:

Chameleon styles now have "Standard" method which returns the "default" initial value of the style

HeaderCtrl can now move (reorganize) tabs

ArrayCtrl sorting

simplify translating in TheIDE. More here

<http://www.ultimatepp.org/forum/index.php?t=msg&th=2905&start=0&>

ConvertInt64, EditInt64

Toolbar buttons now can have labels

some Hydra fixes

Visual Studion 9.0 (2008) compiler supported

fixed Debugger going to wrong file at startup

EditField, WithDropChoice, Bar, MenuBar, ToolBar, StatusBar, MenuBar visual improvements  
(Vista, GTK)

BLITZ heurestics altered. More here

<http://www.ultimatepp.org/forum/index.php?t=msg&th=2986&start=0&>

added BlueBar skin

Bazaar is now part of release (it contains experimental docking system for now)

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Subject: Re: Upp 712-dev1 released

Posted by [mdelfede](#) on Sun, 23 Dec 2007 15:19:25 GMT

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unodgs wrote on Sun, 23 December 2007 00:07Here it is - new 712-dev1. I know we (I) still have a problem with regular (weekly) releases. Unfortunately my time was very limited lately - fortunately mdelfede started frequently svn updates so if you want to check out new upp code ASAP just use svn. Thanks mdelfede for doing that. I wish everyone merry christmas and the fantastic new year!

Thank to you all for this great work !

And merry Christmas too !

Quote:

Bazaar is now part of release (it contains experimental docking system for now)

Are you updating svn bazaar ? that would be great !

Ciao

Max

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Subject: Re: Upp 712-dev1 released

Posted by [Oblivion](#) on Sun, 23 Dec 2007 16:18:04 GMT

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Quote:

Quote:

Bazaar is now part of release (it contains experimental docking system for now)

Are you updating svn bazaar ? that would be great !

Well, I was very busy with my school and work. But now I'm totally free! So, at least the "experimental" docking system which I'm working on (DockCtrl part) will be updated (It's already in progress, but in the background) right after the new year - it will be a major update/cleanup. And it will be regularly updated, then

Merry Christmas and a Happy new year to all!

Regards.

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Subject: Re: Upp 712-dev1 released

Posted by [forlano](#) on Sun, 23 Dec 2007 19:14:47 GMT

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Thanks for the new dev and for the efforts all of you are doing.

Merry Cristmas and Happy New Year!

Luigi

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Subject: Re: Upp 712-dev1 released

Posted by [zsolt](#) on Sun, 23 Dec 2007 22:45:39 GMT

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Thanks, seems to be a very good release

The only problem I found is, that automatic build method setup doesn't fill the SDK edit box for Visual C++ 7.1

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Subject: Re: Upp 712-dev1 released

Posted by [lectus](#) on Mon, 24 Dec 2007 12:39:05 GMT

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Does this version support Visual Studio 2008 Express?

I want to upgrade but I need Ultimate++ to support it.

Thanks

EDIT: Nevermind. I didn't read the topic. LOL

Upgrading both!

Thanks for the hardwork guys!

Merry Christmas!

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Subject: Re: Upp 712-dev1 released

Posted by [tvanriper](#) on Wed, 02 Jan 2008 21:19:54 GMT

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Does Ultimate++ continue to support Ole/Ctrl/Calc and Ole/Ctrl as of this version?

If so, maybe I am making some kind of mistake when I tried to compile this, as it fails for me, with this:

C:\devupp\uppsrc\Ole\Ctrl\Calc\calc.cpp(2) : fatal error C1083: Cannot open include file:  
'TCtrlLib/Calc/TCtrlLibCalc.h': No such file or directory

This also fails to compile for 2007.1, although for different reasons.

If this is no longer supported, perhaps we should remove it from distribution prior to another release of Ultimate++.

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Subject: Re: Upp 712-dev1 released

Posted by [mirek](#) on Thu, 03 Jan 2008 20:35:08 GMT

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tvanriper wrote on Wed, 02 January 2008 16:19 Does Ultimate++ continue to support Ole/Ctrl/Calc

and Ole/Ctrl as of this version?

It should. However, I confirm there are problems, hopefully we will be able to solve them soon.

Mirek

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**Subject: Re: Upp 712-dev1 released**

Posted by [cbporter](#) on Wed, 09 Jan 2008 09:37:38 GMT

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Version 712-dev1 still has some minor skin chameleon problems under Vista. Blue border missing on TreeCtrl (and the border from LineEdit still doesn't work).

But the more important problem, is that ColumnList does not display correctly. The left ColumnList is ok, but the right one (the one under the empty TreeCtrl with the gray border) has display problems near it's bottom. I found two ways to fix this problem. One is to call NoRoundSize(), and the other to call a Clear() prior to use.

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#### File Attachments

1) [Border.png](#), downloaded 1017 times

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**Subject: Re: Upp 712-dev1 released**

Posted by [mirek](#) on Wed, 09 Jan 2008 16:29:29 GMT

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cbporter wrote on Wed, 09 January 2008 04:37Version 712-dev1 still has some minor skin chameleon problems under Vista. Blue border missing on TreeCtrl (and the border from LineEdit still doesn't work).

But the more important problem, is that ColumnList does not display correctly. The left ColumnList is ok, but the right one (the one under the empty TreeCtrl with the gray border) has display problems near it's bottom. I found two ways to fix this problem. One is to call NoRoundSize(), and the other to call a Clear() prior to use.

I have difficulties to reproduce it. Testcase possible?

Mirek

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Subject: Re: Upp 712-dev1 released

Posted by [cbporter](#) on Wed, 09 Jan 2008 20:36:37 GMT

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Quote:I have difficulties to reproduce it. Testcase possible?

Sure, but only tomorrow, because I forgot to commit. BTW, I forgot to mention that I'm using a Display and I changed the item height.

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Subject: Re: Upp 712-dev1 released

Posted by [cbporter](#) on Thu, 10 Jan 2008 11:42:20 GMT

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Here is example of Draw bug.

File Attachments

1) [KanjiFlash.rar](#), downloaded 436 times

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Subject: Re: Upp 712-dev1 released

Posted by [mirek](#) on Fri, 11 Jan 2008 12:17:07 GMT

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cbporter wrote on Thu, 10 January 2008 06:42Here is example of Draw bug.

Thanks. Quick fix:

ColumnList& ItemHeight(int \_cy) { cy = \_cy; RefreshLayout(); Refresh(); return \*this; }

Frame color issues should be now fixed as well (but it is too scattered..)

Mirek

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Subject: Re: Upp 712-dev1 released

Posted by [cbporter](#) on Fri, 11 Jan 2008 12:34:02 GMT

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Quote:Thanks. Quick fix

Thanks. It works OK now. I guess everybody is using ArrayCtrl .

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