
Subject: Happy new year 2008

Posted by [mirek](#) on Tue, 01 Jan 2008 10:31:08 GMT

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Well, another year gone...

So how was 2007 for U++:

- * New memory allocator and new String implementation made U++ string processing and string maps even faster than before. Moreover, new allocator is much more multithreading friendly.

- * We have now a nice unified drag and drop support

- * New DateTimeCtrl and DropGrid widgets

- * "CoWork" class to support multithreaded programming

- * Much improved visual appearance in Win Vista and Linux (second one is still in progress now).

A lot of minor improvements and fixes was done too, in long and painful process of U++ maturing.

U++ was downloaded 43000 times (38800 in 2007) and number of U++ forum members almost doubled (489 vs 250).

What we plan for the next year:

- first, let us make "major" release. Almost all issues needed for the 2008 release now seem to be resolved, I believe you can expect it soon.

- then we hope to focus on TheIDE this year a little bit more, improving the C++ parser and then doing everything planned with it.

- of course, if possible, we should also finish two major shortcomings of U++ library: Dockable bars and "fine grain" software rendering.

Thanks to everybody involved.

I wish you Happy New Year 2008 and lot of fun with U++, programming, computers, friends, relatives, life and universe!

Mirek Fidler

U++ team leader

Subject: Re: Happy new year 2008

Posted by [bytefield](#) on Tue, 01 Jan 2008 10:55:47 GMT

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luzr wrote on Tue, 01 January 2008 12:31

I wish you Happy New Year 2007 and lot of fun with U++, programming, computers, friends, relatives, life and universe!

Hi Mirek, should we live in past?

Year 2007 is history now.

Happy New Year 2008

Subject: Re: Happy new year 2008

Posted by [mirek](#) on Tue, 01 Jan 2008 11:30:11 GMT

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bytefield wrote on Tue, 01 January 2008 05:55luzr wrote on Tue, 01 January 2008 12:31

I wish you Happy New Year 2007 and lot of fun with U++, programming, computers, friends, relatives, life and universe!

Hi Mirek, should we live in past?

Year 2007 is history now.

Happy New Year 2008

As usual. Thanks.

Mirek

Subject: Re: Happy new year 2008

Posted by [Ulti](#) on Tue, 01 Jan 2008 14:11:37 GMT

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Happy new year!

Subject: Re: Happy new year 2008

Posted by [bonami](#) on Wed, 02 Jan 2008 02:02:40 GMT

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and i knew U++ in 2007. Thank you and i know U++ will be better.

Subject: Re: Happy new year 2008

Posted by [Mindtraveller](#) on Wed, 02 Jan 2008 04:18:35 GMT

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Happy New Year 2008!
All the best wishes to everyone!

Subject: Re: Happy new year 2008
Posted by [ealabarce](#) on Wed, 02 Jan 2008 18:36:48 GMT
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Happy new year!!!!

Congratulations for the excellent work!!!!

Greetings from Mexico...

Ernesto Alabarce
AlabTech - Mexico

Subject: Re: Happy new year 2008
Posted by [tvanriper](#) on Thu, 03 Jan 2008 12:03:59 GMT
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Happy New Year indeed!

May this one be even better than the year before.

Subject: Re: Happy new year 2008
Posted by [Mindtraveller](#) on Fri, 04 Jan 2008 23:28:17 GMT
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luzr, do I understand right, this new CoWork class is something like ConveyorThread class I presented some time ago, or it is something completely different? Please tell what's new and good in this CoWork class?

It's very important for me as I'm using multithreading extensively.

Subject: Re: Happy new year 2008
Posted by [mirek](#) on Sat, 05 Jan 2008 07:31:09 GMT
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Mindtraveller wrote on Fri, 04 January 2008 18:28luzr, do I understand right, this new CoWork class is something like ConveyorThread class I presented some time ago, or it is something completely different? Please tell what`s new and good in this CoWork class?

It`s very important for me as I`m using multithreading extensively.

AFAIK not, it tries to solve different problem.

<http://www.ultimatepp.org/forum/index.php?t=msg&th=2175&start=0&>

It certainly is not about using multithreading, rather about using multicore....

Mirek
