Subject: [BUG] Big delay stopping a long build process Posted by mdelfede on Sun, 06 Jan 2008 11:50:10 GMT View Forum Message <> Reply to Message

Pressing F7 to stop a long build process hangs theide for very long time.

Ciao

Max

Subject: Re: [BUG] Big delay stopping a long build process Posted by mdelfede on Tue, 15 Jan 2008 22:35:41 GMT View Forum Message <> Reply to Message

up

This 'bug' is still present, and I don't know to what is related. Sometimes, when I get many (*many*) build errors, theide becomes irresponsive for a long while (minutes or even thenths of minutes) with cpu load of about 100%.

At first I tried theide compiled in release mode, it seemed better but now the bug appears again. It become worse when theide is used for long time.

It's difficult to reproduce, sometimes it goes ok and sometimes not.... but it happens on build with MANY packages and MANY build errors.

Ciao

Max

Subject: Re: [BUG] Big delay stopping a long build process Posted by mirek on Fri, 18 Jan 2008 10:54:16 GMT View Forum Message <> Reply to Message

mdelfede wrote on Tue, 15 January 2008 17:35up

This 'bug' is still present, and I don't know to what is related. Sometimes, when I get many (*many*) build errors, theide becomes irresponsive for a long while (minutes or even thenths of minutes) with cpu load of about 100%.

At first I tried theide compiled in release mode, it seemed better but now the bug appears again. It become worse when theide is used for long time.

It's difficult to reproduce, sometimes it goes ok and sometimes not.... but it happens on build with MANY packages and MANY build errors.

Ciao

Max

Thanks, this reminds me something

Mirek

Subject: Re: [BUG] Big delay stopping a long build process Posted by mdelfede on Fri, 18 Jan 2008 19:16:44 GMT View Forum Message <> Reply to Message

luzr wrote on Fri, 18 January 2008 11:54mdelfede wrote on Tue, 15 January 2008 17:35up

This 'bug' is still present, and I don't know to what is related. Sometimes, when I get many (*many*) build errors, theide becomes irresponsive for a long while (minutes or even thenths of minutes) with cpu load of about 100%.

At first I tried theide compiled in release mode, it seemed better but now the bug appears again. It become worse when theide is used for long time.

It's difficult to reproduce, sometimes it goes ok and sometimes not.... but it happens on build with MANY packages and MANY build errors.

Ciao

Max

Thanks, this reminds me something

Mirek

Uhmmmm... what ?

Max

Subject: Re: [BUG] Big delay stopping a long build process Posted by mirek on Tue, 29 Jan 2008 12:43:20 GMT View Forum Message <> Reply to Message

mdelfede wrote on Fri, 18 January 2008 14:16luzr wrote on Fri, 18 January 2008 11:54mdelfede

wrote on Tue, 15 January 2008 17:35up

This 'bug' is still present, and I don't know to what is related.

Sometimes, when I get many (*many*) build errors, theide becomes irresponsive for a long while (minutes or even thenths of minutes) with cpu load of about 100%.

At first I tried theide compiled in release mode, it seemed better but now the bug appears again. It become worse when theide is used for long time.

It's difficult to reproduce, sometimes it goes ok and sometimes not.... but it happens on build with MANY packages and MANY build errors.

Ciao

Max

Thanks, this reminds me something

Mirek

Uhmmmm... what ?

Max

Well, I believe that this can be a problem of stdout redirection "overload". The code there is far from perfect (partly because of platform specific issues resolved by common way) and sometimes it happens theide and compiler "crosslocks".

Mirek

Page 3 of 3 ---- Generated from U++ Forum