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Subject: cannot open menu by key?

Posted by [bonami](#) on Sun, 03 Feb 2008 07:29:36 GMT

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```
class Bonjour : public WithBonjourLayout<TopWindow> {
...
MenuBar menu;
...};

void Bonjour::Menu(Bar& bar)
{
    menu.Add("File", THISBACK(FileMenu));
    /* This is the top level menu. i cannot open File menu by Alt+F, though the menu name shows an
    underlined F.
    if i implement this using bool HotKey(dword), i still cannot activate all menus by Alt, which is
    Window's windows' behavior */
    menu.GapRight();
    menu.Add("Help", THISBACK(HelpMenu));
}
```

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Subject: Re: cannot open menu by key?

Posted by [mirek](#) on Sun, 03 Feb 2008 09:19:53 GMT

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bonami wrote on Sun, 03 February 2008 02:29

```
class Bonjour : public
WithBonjourLayout<TopWindow> {
...
MenuBar menu;
...};

void Bonjour::Menu(Bar& bar)
{
    menu.Add("File", THISBACK(FileMenu));
    /* This is the top level menu. i cannot open File menu by Alt+F, though the menu name shows an
    underlined F.
    if i implement this using bool HotKey(dword), i still cannot activate all menus by Alt, which is
    Window's windows' behavior */
    menu.GapRight();
    menu.Add("Help", THISBACK(HelpMenu));
}
```

Do you overload "HotKey"? If yes, do you call TopWindow::HotKey at the end?

If either is not true, send a testcase, can be anything...

(FYI, just tested with UWord, it works -> problem likely is not with U++....)

Mirek

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Subject: Re: cannot open menu by key?

Posted by [bonami](#) on Mon, 04 Feb 2008 01:32:21 GMT

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i do overload Hotkey()

now i run TopWindow::HotKey at my hotkey()'s end and it works.

but i don't understand. TopWindow does not have any HotKey(). Ctrl's Hotkey() is invoked?

"If some child Ctrl returns true, method returns true, otherwise it returns false."

how does my return value work?

thank you.

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Subject: Re: cannot open menu by key?

Posted by [mirek](#) on Mon, 04 Feb 2008 09:58:48 GMT

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bonami wrote on Sun, 03 February 2008 20:32: i do overload Hotkey()

now i run TopWindow::HotKey at my hotkey()'s end and it works.

but i don't understand. TopWindow does not have any HotKey(). Ctrl's Hotkey() is invoked?

"If some child Ctrl returns true, method returns true, otherwise it returns false."

how does my return value work?

thank you.

HotKey top->down propagation is performed by Ctrl::HotKey. I guess documentation is lacking here....

Mirek

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