
Subject: Ide bug.... Set main package [FIXED]
Posted by [bytefield](#) on Sun, 24 Feb 2008 14:39:18 GMT
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Hi. I found a bug in theIDE. It is not so annoying .

How to test:

Open normally theIDE.(with a package selected)

Select File->Set main package...

From assembly select another assembly

From package list select a package

Press cancel

Back in IDE click on your current package and see that your files have disappeared.

If you made any modification to files these get saved but when try to build and run it run the last version of executable(because project is not selected).

Visual example:

File Attachments

1) [idebug.png](#), downloaded 580 times

Subject: Re: Ide bug.... Set main package
Posted by [mirek](#) on Tue, 26 Feb 2008 21:03:57 GMT
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Thanks, hopefully fixed.

Quick fix:

ide/SelectPkg.cpp 283

```
String SelectPackageDlg::Run(String startwith)
{
    finished = false;
    if(!IsSplashOpen())
        Open();
    if(selectvars)
        SyncBase(GetVarsName());
    else
        OnBase();
    String bkvar = GetVarsName();
    if(finished)
        return GetCurrentName();
    alist.FindSetCursor(startwith);
```

```
clist.FindSetCursor(startwith);
ActiveFocus(alist.IsShown() ? (Ctrl&)alist : (Ctrl&)clist);
switch(TopWindow::Run()) {
case IDOK: return GetCurrentName();
case IDYES: return selected;
default:
    LoadVars(bkvar);
    SyncBase(GetVarsName());
    return Null;
}
}
```

Mirek
