
Subject: more functions which use keys [FEATURE REQUEST]

Posted by [nixnixnix](#) on Thu, 28 Feb 2008 16:53:58 GMT

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I am currently working with a DropDownList and whilst I can add items of the form

```
m_drop.Add(key,value);
```

there does not appear to be a function for

```
m_drop.SetCurrentKey(key);
```

as an alternative to

```
m_drop.SetIndex(index);
```

Keys are great for adding and retrieving data but it would also be handy to be able to do everything with keys. I worked around this for now so its just a suggestion.

Nick

Subject: Re: more functions which use keys [FEATURE REQUEST]

Posted by [unodgs](#) on Thu, 28 Feb 2008 18:31:11 GMT

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```
droplist <<= key;  
droplist.SetData(key);
```

Subject: Re: more functions which use keys [FEATURE REQUEST]

Posted by [nixnixnix](#) on Fri, 29 Feb 2008 14:37:52 GMT

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Thanks Daniel,

Not sure what the first function does but it looks like the second function will be interpreted as

```
droplist.SetData(Value);
```

Nick

Subject: Re: more functions which use keys [FEATURE REQUEST]

Posted by [mrjt](#) on Fri, 29 Feb 2008 15:01:27 GMT

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the <=> operator is the same as SetData(key).

In this case calling SetData(key) looks for the matching key and selects it. It's the same as:
droplist.SetIndex(droplist.FindKey(key))

Subject: Re: more functions which use keys [FEATURE REQUEST]

Posted by [nixnixnix](#) on Fri, 29 Feb 2008 15:54:55 GMT

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Thanks James,

Now I understand much better.

Cheers,

Nick
