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Subject: How to turn off Ctrl Updatable action?

Posted by [alex100](#) on Thu, 28 Feb 2008 22:27:00 GMT

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Hi,

I would like to make a heavy aupdate, during runtime in a control (RichEdit). In VC++ we can turn update to false, update control and then turn on update and this avoid flicker. In Upp is is possible to turn on and off the updating of the controls?

Thanks

Alex

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Subject: Re: How to turn off Ctrl Updatable action?

Posted by [mirek](#) on Mon, 03 Mar 2008 19:18:07 GMT

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No. But unless you call Sync, no updates are performed, until you are "finished" processing events.

Mirek

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