Subject: Puzzled about linker command-line
Posted by nathaniel on Fri, 14 Mar 2008 06:01:52 GMT

I'm trying to use U++ to continue a project I began with a different IDE. By fiddling with the makefiles I'm trying to figure out which compiler and linker options to enter in the package organizer so that I can build directly from the IDE. I can compile OK but not link. However, by playing around with a batch file I can get the linker to work so long as I take the object files, which U++ places at the end of the command-line invocation, to near the beginning. Maybe there's a good reason for them to be at the end and maybe there's some linker option which I can use to solve my problem, but I wonder if there's some way of tweaking or customizing the linker command from within the IDE itself? The problem is that the linker spews out a bunch of "undefined reference" errors. Thanks...

Subject: Re: Puzzled about linker command-line
Posted by mr_ped on Fri, 14 Mar 2008 08:59:42 GMT

May you post here (if it is not secret) the linker invocation from TheIDE and the desired invocation line? (In TheIDE set up the verbose mode and copy the command line from log window)