Subject: Upp 602 beta4 released
Posted by unodgs on Wed, 22 Feb 2006 22:06:46 GMT
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Changelog since 602 beta 3:

Added:
Modified:

Fixed:
- Installation crash at ide startup
- Navigate window: Fixed "funny colors"
- Reference and examples compilation problems

Subject: Re: Upp 602 beta4 released
Posted by victorb on Thu, 23 Feb 2006 10:36:31 GMT
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I still have theIde crashing on first launch after install.
Subsequent Launchs are ok.

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 14:59:30 GMT
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What is your OS and hardware?

Mirek

Subject: Re: Upp 602 beta4 released
Posted by victorb on Thu, 23 Feb 2006 15:35:34 GMT
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OS: winXP.
HW: Laptop, Pentium M.

I have experienced the same issue with all 602 betas.

Some more info:
- I use the mingw package (not sure it matters),
- I always uninstall the previous version before installing the new one,
- Install path c:\upp,
- MyApps path c:\MyApps.

Victor

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 17:45:13 GMT
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victorb wrote on Thu, 23 February 2006 10:35OS: winXP.
HW: Laptop, Pentium M.

I have experienced the same issue with all 602 betas.

Uhm... please tell sooner next time

MIrek

Subject: Re: Upp 602 beta4 released
Posted by iplayfast on Thu, 23 Feb 2006 17:59:48 GMT
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There are two source trees at sourceforge cvs, uppsrc and upp (which contains a directory called uppsrc).

These directories don't actually look like they contain the beta software.

Are you folks using the cvs? (I wish you would, then I might be able to contribute in a meaningful way). If you are, what is the directory to use?

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 18:08:48 GMT
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iplayfast wrote on Thu, 23 February 2006 12:59There are two source trees at sourceforge cvs, uppsrc and upp (which contains a directory called uppsrc).

These directories don't actually look like they contain the beta software.

Are you folks using the cvs? (I wish you would, then I might be able to contribute in a meaningful way). If you are, what is the directory to use?

Unfortunately not. The the time, CVS was feeded during snapshot releases, but that did not happened for some time now.

To obtain fresh sources, download latest src package from files (there are always fresh sources each week).

If find a bug or add a feature, post patch to the forum (do not bother with .diff, just post altered file - we will review changes before applying anyway).

Mirek

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 18:17:10 GMT
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Hm, still unable to reproduce, please tolerate some more questions...

BTW, what is your memory (page file)? (installer consumes as much as 150MB - but pagefile should take care about it).

Do you have any "non-standard" features in XP? (Like alternative themes or something like that)?

Mirek

Subject: Re: Upp 602 beta4 released
Posted by iplayfast on Thu, 23 Feb 2006 18:20:08 GMT
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Well, from the latest zip file I get the following error. *** edit *** whoops. It looks like the error is on my system. Forget about it. ******

(deleted)

It looks like the Makefile was hand crafted. Would you folks be interested in autoconf and friends. It would be easier to maintain.

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 18:32:24 GMT
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iplayfast wrote on Thu, 23 February 2006 13:20Well, from the latest zip file I get the following error. *** edit *** whoops. It looks like the error is on my system. Forget about it. ******

(deleted)

It looks like the Makefile was hand crafted. Would you folks be interested in autoconf and friends. It would be easier to maintain.

Nope, Makefile is generated. We are not using makefiles for development, just generating one for release (mostly for porting experiments).

However, it would nice to find a way how to integrate Makefile with autoconf.

Mirek

Subject: Re: Upp 602 beta4 released
Posted by iplayfast on Thu, 23 Feb 2006 18:48:09 GMT
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My system is gentoo linux.
I'm using moduler X, and the error I'm having is caused by
/usr/include/X11/Xft/Xft.h:42:10: #include expects "FILENAME" or <FILENAME>

Inside the file is
#include <stdarg.h>
#include <ft2build.h>
#include FT_FREETYPE_H

Looking at the gentoo forums it appears that ft2build.h is supposed to have a macro. (I don't see it in my copy).
I'm going to play with it a bit to see what is going on.

I'm a developer and I actively develop on Windows/Linux and recently Palm and Pocket PC's. I normally use Borland tools, but for the palm I use Code Warrior, and Pocket PC I'm starting to use VS 2005.

Your system looks very interesting. I'm still learning it, but it looks like we use many similar methodologies, and some new ones that I will be examining closer. Good work.

Subject: Re: Upp 602 beta4 released
Posted by mirek on Thu, 23 Feb 2006 19:03:07 GMT
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[quote title=iplayfast wrote on Thu, 23 February 2006 13:48]

I'm a developer and I actively develop on Windows/Linux and recently Palm and Pocket PC's. I normally use Borland tools, but for the palm I use Code Warrior, and Pocket PC I'm starting to use VS 2005.
/quote]

WinCE is the next target, after some necessary changes in Draw (rendering).

Mirek

Subject: Re: Upp 602 beta4 released
Posted by unodgs on Fri, 24 Feb 2006 07:22:11 GMT
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I'm going to change the default installer to nullsoft one. I've already made the setup file and it seems to work well. I will public an experimental beta with new installer soon..

Subject: Re: Upp 602 beta4 released
Posted by mirek on Fri, 24 Feb 2006 09:44:24 GMT
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It is a good idea, however I am afraid the crashing is not installer related (still investigating the issue).

Mirek

Subject: Re: Upp 602 beta4 released
Posted by unodgs on Fri, 24 Feb 2006 10:44:29 GMT
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luzr wrote on Fri, 24 February 2006 04:44It is a good idea, however I am afraid the crashing is not installer related (still investigating the issue).

Yes, this is what I am thinking too. But having well-known installer allow us to be 99% sure that things like that one is really not installer realated.

Now I would like to know your opinion about changes I wanted to do in installer:

1. One installer - no more separate mingw, win and src files, just upp-version.exe

2. Ability to select components to be installed (full (ide, sources, mingw), ide+sources, sources.
3. Licence agreement (that would require to disable asking about licence inside theide.exe).
4. Ability to make a choice about running theide.exe at the end of installation

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Subject: Re: Upp 602 beta4 released
Posted by mirek on Fri, 24 Feb 2006 11:01:03 GMT
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Well, unless you plan some "downloading" installer, 1. has significant disadvantage as it would force many users to download larger installation package than they need to.

One thing I would certainly welcome is better compresion - Dev-C++ is much smaller with mingw included (and they include similar stuff to us).

Mirek

Subject: Re: Upp 602 beta4 released
Posted by pivica on Fri, 24 Feb 2006 23:56:19 GMT
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Quote:It is a good idea, however I am afraid the crashing is not installer related (still investigating the issue).

I notice same crash bug on my XP box. Crash occurs when trying to install new Upp version over existing one and always when isntaller is trying to start ide for the first time.

Subject: Re: Upp 602 beta4 released
Posted by jadeite on Sat, 25 Feb 2006 00:26:48 GMT
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unodgs wrote on Fri, 24 February 2006 05:44Now I would like to know your opinion about changes I wanted to do in installer:

1. One installer - no more separate mingw, win and src files, just upp-version.exe

Oh, please No! I have 3 versions of MinGW on my system right now (for testing), and don't want a 4th. I'm guessing that most routine developers using MinGW would prefer the download without MinGW (I'm guessing it would be >70% of the download).

What installer were you using before? I've used the INNO installer and it seems pretty good, though I'm not sure how good the compression is.

Cheers

Subject: Re: Upp 602 beta4 released
Posted by mirek on Sat, 25 Feb 2006 06:35:22 GMT
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pivica wrote on Fri, 24 February 2006 18:56Quote:It is a good idea, however I am afraid the crashing is not installer related (still investigating the issue).

I notice same crash bug on my XP box. Crash occurs when trying to install new Upp version over existing one and always when isntaller is trying to start ide for the first time.

It should be fixed now...

Mirek

Subject: Re: Upp 602 beta4 released
Posted by mirek on Sat, 25 Feb 2006 06:43:06 GMT
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jadeite wrote on Fri, 24 February 2006 19:26 I'm guessing that most routine developers using MinGW would prefer the download without MinGW (I'm guessing it would be >70% of the download).

No need to quess:

http://sourceforge.net/project/showfiles.php?group_id=93970

Most in fact download mingw version

Quote:
What installer were you using before? I've used the INNO installer and it seems pretty good, though I'm not sure how good the compression is.
Cheers

Win32 API + bzlib

MIrek

Subject: Re: Upp 602 beta4 released
Posted by mr_ped on Mon, 27 Feb 2006 09:27:01 GMT

use 7zip instead to gain better ratio.

http://www.7-zip.org/sdk.html

Licenses (quote from the link above):

"
LZMA SDK is available under any of the following licenses:

1. GNU Lesser General Public License (GNU LGPL)
2. Common Public License (CPL)
3. Simplified license for unmodified code (read SPECIAL EXCEPTION)
4. Proprietary license

"

IMHO GNU LPGL is well suitable for installer?

Subject: Re: Upp 602 beta4 released
Posted by mirek on Mon, 27 Feb 2006 15:36:47 GMT

mr_ped wrote on Mon, 27 February 2006 04:27use 7zip instead to gain better ratio.

http://www.7-zip.org/sdk.html

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"
LZMA SDK is available under any of the following licenses:

1. GNU Lesser General Public License (GNU LGPL)
2. Common Public License (CPL)
3. Simplified license for unmodified code (read SPECIAL EXCEPTION)
4. Proprietary license

"

IMHO GNU LPGL is well suitable for installer?

Yes, I have already considered this option before, but never had enough time to realize.

BTW, it seems like it would cut it from 24MB (mingw) to 14. Worth considering, definitely.

Mirek
