Subject: Problem when sorting arrays of arrays Posted by cb31_fr on Fri, 18 Apr 2008 14:49:30 GMT View Forum Message <> Reply to Message Hye, I have a big problem when I want to execute the program attached. I have a class which contains an array of ElementTable structure : typedef struct { long Index; Array<long> Element; } ElementTable; Array<ElementTable> LaTable; I initialise my table (LaTable) with some values (see program attached), but after sorting this table, each "Element" array of the ElementTable structure gives me -1 for the GetCount() method. It seems that each Element array has been cleared! I don't understand why. Is there a way to sort arrays which contain arrays? Thanks. (Excuse-me for my english!) Regards. Christian File Attachments 1) TestSortLess.cpp, downloaded 457 times Subject: Re: Problem when sorting arrays of arrays Posted by mirek on Fri, 18 Apr 2008 15:21:18 GMT View Forum Message <> Reply to Message bool Table::TrierTable(const ElementTable& a, const ElementTable& b) Mirek

Subject: Re: Problem when sorting arrays of arrays

Posted by cb31_fr on Sat, 19 Apr 2008 16:30:02 GMT

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Hye Mirek,

Perfect, it works fine now.

Thanks a lot.

In the same time, I would like to congratulate you (and your friends) for this wonderful tool (Ultimate++).

I have used wxWidgets for several years but, last year, I discovered U++. And now, U++ is my favorite development tool.

For me, U++ is better than wxWidgets (and more easy to use on several points).

Regards Christian