
Subject: Another article on Ultimate++
Posted by [unodgs](#) on Mon, 21 Apr 2008 08:44:40 GMT
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http://www.programmez.com/magazine_articles.php?id_article=981&&titre=Ultimate++,%20l%E2%80%99ultime%20IDE%20pour%20le%20d%C3%A9veloppement%20d%E2%80%99applications%20C++%20multi-plates-formes

Subject: Re: Another article on Ultimate++
Posted by [bytefield](#) on Mon, 21 Apr 2008 10:51:44 GMT
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Where is demowin1 from archive ?
Nice to have one more article about U++. Have anyone entire article? In english maybe...
U++ is compared with Boost, I think U++ isn't make heavy usage of templates like boost libraries and isn't so generic-programming oriented. Compared with wxWidgets, also U++ use macros for some parts of code but not like wxWidgets use them(for messages map), macro means every instruction passed to preprocessor, no? So at the end every #include is a macro...

Info: Article was written in Jan. 2008

Subject: Re: Another article on Ultimate++
Posted by [cocob](#) on Mon, 21 Apr 2008 13:06:14 GMT
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Hello I'm french and i discovered U++ reading this article

Subject: Re: Another article on Ultimate++
Posted by [tvanriper](#) on Wed, 23 Apr 2008 11:52:05 GMT
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Looks to be a nice article, but I cannot read the whole article from that page. At least, the graphic looks like there's more of an article in the paper magazine than the online magazine.

Still, it looks very complimentary of Ultimate++, as best as my limited French permits translation.

Subject: Re: Another article on Ultimate++
Posted by [cocob](#) on Wed, 23 Apr 2008 12:58:36 GMT
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Yes this article was complimentary about Ultimate++. In the paper version, there were some little

examples to show some ultimate++ features. Other people in my firm have read it but have not tried Ultimate++

Like you can see, it's english which is limited for me
