
Subject: Cannot draw icon on a window

Posted by [indiocolifa](#) on Fri, 25 Apr 2008 19:22:39 GMT

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I'm trying to draw some keys picture on a window. It does not appears although the image is good at the .iml file.

This is the class and constructor:

```
class LoginWindow : public WithLoginLayout<TopWindow>
{

public:
    typedef LoginWindow CLASSNAME;
    LoginWindow();

    void BtnOkPush();
    void BtnOkCancel();
    virtual void Activate();

};

LoginWindow::LoginWindow()
{

    editPassword.Password(true);
    btnOk.WhenAction = THISBACK(BtnOkPush);
    btnCancel.WhenAction = THISBACK(BtnOkCancel);
    WhenClose = THISBACK(BtnOkCancel);

    Picture pic;
    Image m = imgpak::LOGINKEYS();
    DrawingDraw iw(m.GetSize());
    iw.DrawImage(0, 0, m);
    Drawing dr = iw;
    pic = dr;
    this->Add(pic);
}
```

Maybe I should modify the layout file manually to include the Picture object?

Subject: Re: Cannot draw icon on a window

Posted by [mirek](#) on Sat, 26 Apr 2008 05:47:19 GMT

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Picture gets destroyed at the end of constructor.

You need to make it a member variable.

Mirek
