Subject: Zero debugger
Posted by mirek on Mon, 28 Apr 2008 07:20:11 GMT
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This seems promising (as my personal experience with gdb is far from satisfactory):

http://zero-bugs.com/901.html

I am going to download it and test....

Mirek

Subject: Re: Zero debugger
Posted by mdelfede on Mon, 28 Apr 2008 07:51:48 GMT
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luzr wrote on Mon, 28 April 2008 09:20This seems promising (as my personal experience with gdb is far from satisfactory):

http://zero-bugs.com/901.html

I am going to download it and test....

Mirek

Well, I stumbled on it 4 days ago too, seemed promising to me too, but it's *not* open source...

EDIT: ... and, looking at the price (there's not a free version anymore), 145$ for an one-year license seems a bit much indeed.

Max

Subject: Re: Zero debugger
Posted by Novo on Mon, 28 Apr 2008 20:50:55 GMT
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We are using TotalView Debugger (http://www.totalviewtech.com/productsTV.htm). It is working perfectly except of some issues with debugging inline functions.

And it is pricey too.

Subject: Re: Zero debugger
Posted by mirek on Mon, 30 Jun 2008 18:54:44 GMT
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Well, I am now using the Zero beta-version, which is free, for some more time, so I can comment more:

IME, it is not perfect, but sometimes it can be very useful! It filled an important tool-gap for me

Mirek

Subject: Re: Zero debugger
Posted by Novo on Tue, 05 Jul 2011 04:29:56 GMT
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Good news: "zero bugs" went open source (Boost license) http://www.zerobugs.org/

Bad news: I wasn't able to compile it in Ubuntu 10.04.