Subject: DocEdit without end line
Posted by lucpolak on Sun, 04 May 2008 19:11:25 GMT
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Hello, i want to implement the DocEdit in an array. The problem is that basically, the DocEdit ctrl have a line at the end of the text like show here :

I want to present the DocEdit like this :

Why can i do this ?

I've tried to pass NullFrame() to set frame but it's not sufficent.

Thanks for answers,

Lucas

Subject: Re: DocEdit without end line
Posted by bytefield on Sun, 04 May 2008 19:48:11 GMT
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There isn't such an option, but simply comment out line 155 from DocEdit.cpp from CtrlLib package.
Or you can edit DocEdit and add such and option, and in Paint function to check if line under the last line is enabled.

e.g.

```
//TextEdit.h
class DocEdit : public TextCtrl {
 ...
bool haveunderline;
DocEdit& HaveUnderline(bool underline = true)
{
    haveunderline = underline;
    return *this;
}



// DocEdit.cpp
void DocEdit::Paint(Draw& w) {
 ...
// line 155
```

```
if (haveunderline)
    w.DrawRect(1, y++, cx, 1, SColorShadow);
```

Edit:(u++ core dev's) Shouldn't be there such an option?

Andrei

Subject: Re: DocEdit without end line
Posted by lucpolak on Sun, 04 May 2008 20:59:44 GMT
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ok thanks it's works fine.

I think that it can be a interessant option.

Lucas

Subject: Re: DocEdit without end line
Posted by lucpolak on Sun, 04 May 2008 21:06:45 GMT
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I have another problem with DocEdit/ArrayCtrl mix.

I uses a DocEdit Ctrl in cells of ArrayCtrl. I want to resize the cell containing the data of DocEdit when entering text.
For example, when adding new lines with enter key.

To do this, i use the Callback for WhenAction on this control.

```
  de <<= THISBACK(ResizeListe);
```

When data changes, the callback is correctly called. the callback function is :

```
 void FicheDossier::ResizeListe()
 {
  for (int i=0;i<ListeDesc.GetCount();i++)
  {
   DocEdit &de = ListeDesc[i];

   String val = de.GetData();
   int numLignes = de.GetLineCount();

   de.SetRectY(0,numLignes*CYSTEP+1);
   de.RefreshLayout();
   m_ListeElements.SetLineCy(i,numLignes*CYSTEP+1);
```

```
  }

  m_ListeElements.RefreshLayout();
 }
```

The GetLineCount works fine, I prompted the value of numLignes after calling GetLineCount and its ok. The problem seems to be with the function SetLineCy. After this method is called, there are no changes... Can you known why ?

Last think, i call this function on loading data and the cells are correctly resized with data loaded.

ex : after loading : the cells is correctly resized

on run-time : (the designation cell contains test\n test2...)
GetLineCount returns 2 and CYSTEP is 15

Lucas

Subject: Re: DocEdit without end line
Posted by mirek on Wed, 28 May 2008 18:47:38 GMT
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lucpolak wrote on Sun, 04 May 2008 17:06I have another problem with DocEdit/ArrayCtrl mix.

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   int numLignes = de.GetLineCount();

   de.SetRectY(0,numLignes*CYSTEP+1);
```

```
    de.RefreshLayout();
    m_ListeElements.SetLineCy(i,numLignes*CYSTEP+1);

   }

   m_ListeElements.RefreshLayout();
  }
```

The GetLineCount works fine, I prompted the value of numLignes after calling GetLineCount and its ok. The problem seems to be with the function SetLineCy. After this method is called, there are no changes... Can you known why ?

Yes, perhaps nobody tried something as hard with ArrayCtrl yet

Anyway, I believe this really should work. Do you think you can send me some testcase to get me started?

Mirek
