

---

Subject: Problem building U++ Lib VC2008 - iml\_source.h  
Posted by [milan1612](#) on Mon, 19 May 2008 12:36:00 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Hi there,

I recently downloaded U++ and installed it normally. I set the paths to the Visual C++ 9.0 Compiler and SDK and created a test project using the 'CtrlLib application with main window' template.

I selected the 'MSC9 Speed' configuration and started building the project. The IDE successfully completed building the library, but when it started compiling the project itself, it showed up this error:

Quote:C:\Development\UPP\uppsrc\Draw\iml\_source.h(43) : error C2466: cannot allocate an array of constant size 0

C:\Development\UPP\uppsrc\Draw\iml\_source.h(54) : error C2466: cannot allocate an array of constant size 0

By the way, I enabled the 'Imagelist file' option at the template selection dialog.

How can it be solved?

Thanks...

---

---

Subject: Re: Problem building U++ Lib VC2008 - iml\_source.h  
Posted by [cbpporter](#) on Mon, 19 May 2008 12:41:36 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

The problem is that you can't have an empty image list if it is included in one of you files. Just insert any image into the list, and the compiler will stop complaining.

---

---

Subject: Re: Problem building U++ Lib VC2008 - iml\_source.h  
Posted by [milan1612](#) on Mon, 19 May 2008 12:46:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Thank you, this solution makes sense

---