Subject: Pop-up help for Toolbar icons located in wrong display on multidisplay setup
Posted by jaynorwood on Fri, 23 May 2008 00:08:58 GMT
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I'm running the word UWord example in Windows XP, built with the mingw that came with upp-mingw-2008.1beta2.exe.

I'm running in a two display setup, with one display positioned vertically above the other.

I've positioned the UWord app into the top display. When I place a cursor over the toolbar open file icon, the pop-up help text "Open.. (CTRL+O)" appears in the lower display instead of close to the mouse in the upper display, where I'd expect it.

TheIDE has the same problem.

Subject: Re: Pop-up help for Toolbar icons located in wrong display on multidisplay setup
Posted by rylek on Mon, 02 Jun 2008 09:34:43 GMT
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Hi there!

I've fixed the ToolTip problem. It's on the UVS, a quick fix is below; it goes to the CtrlLib/ToolTip.cpp source file, to make things simple I'm enclosing the whole patched PopUp method:

```
void ToolTip::PopUp(Ctrl *owner, Point p, bool effect)
{
 LLOG("ToolTip::PopUp" << Desc(owner) << " @ " << p);
 Rect r = owner->GetWorkArea();
 Size sz = GetMinSize();
 p.x = max(p.x + sz.cx > r.right ? r.right - sz.cx : p.x, r.left);
 p.y = max(p.y + sz.cy > r.bottom ? r.bottom - sz.cy : p.y, r.top);
 if(GUI_PopUpEffect() == GUIEFFECT_SLIDE && effect)
  SetRect(p.x, p.y, sz.cx, 1);
 else
  SetRect(p.x, p.y, sz.cx, sz.cy);
 Ctrl::PopUp(owner, true, false, true);
 if(effect)
  Animate(*this, p.x, p.y, sz.cx, sz.cy);
}
```

Regards,

Tomas

Subject: Re: Pop-up help for Toolbar icons located in wrong display on multidisplay setup
Posted by jaynorwood on Tue, 29 Jul 2008 23:49:07 GMT
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Yes, I'm using 2008.1 now, and that fix was good for the pop-up ToolTip text.

The TopWindow and dialog PromptOK have a similar issue, where they go to the other display.
Also, for example, the Assist->About.. window from your IDE. Perhaps a similar fix...
Thanks,
Jay