Subject: bug tracker
Posted by kodos on Wed, 28 May 2008 15:35:20 GMT
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Hi,

I just wanted to ask why there is no bug tracker? I think that would make it simpler to report and handle the bugs, if we would have a simple possibility to search for open bugs, mark bugs as fixed and so on.

I just want to start a discussion with this thread to see if the developers are actually interested in this idea.

Subject: Re: bug tracker
Posted by cbpporter on Wed, 28 May 2008 18:09:57 GMT
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Well for one thing, the current system works pretty well, bugs are rare get fixed and the forum allows a nice discussion when necessary. But sometimes some bugs or more often wishes of different users do not generate any change in U++, and can get forgotten. For such cases it would be nice to have a common interface. And it would also be useful as a change log. But even right now, there are some txt files which are used to keep track of issues, but I believe only Mirek and maybe another 1-2 people edit them.

Subject: Re: bug tracker
Posted by mirek on Wed, 28 May 2008 18:27:12 GMT
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I was thinking that maybe we should have "Bugs" forum for bugs that are not fixed immediately (which is often the case), with limited write access.

And perhaps similar "ToDo" forum.

Of course, "real" bugtracking is possible too, but I think it is overkill at the moment. And usual scenario is more like "question in the forum" -> "testcase requested" (and then either bug found in testcase or bug found in U++. If we are unable to fix the bug immediately, then it would go to Bugs.

Mirek

Subject: Re: bug tracker
Posted by kodos on Thu, 29 May 2008 15:13:19 GMT

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I don't think that a forum is the ideal solution for bug tracking because IMHO you don't have a clear view of everything what is going on.

luzr... And usual scenario is more like "question in the forum" -> "testcase requested" (and then either bug found in testcase or bug found in U++ ...
I think the forum is still a very good place to ask questions about how to use U++. The bug tracker would be there to report bugs and request features and not to ask questions.

I took a look trough a few bug tracking apps that I found that a are PHP based, and I think http://flyspray.org/ really looks great.

Subject: Re: bug tracker
Posted by cbpporter on Thu, 29 May 2008 21:28:10 GMT
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Well if we are having some more advanced method than forums for bugtracking, it should really have a TheIDE interface. That would also boost the value of TheIDE, not that it needs that much boosting.

Subject: Re: bug tracker
Posted by mr_ped on Fri, 30 May 2008 07:40:00 GMT
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Mind you, there's already one bug tracker directly at sourceforge.net ...
At least it does look dead at first sight now, so probably nobody new will use it, but I still think it's a bit confusing to have a way to enter a bug, which will very likely get unnoticed.

Subject: Re: bug tracker
Posted by mirek on Fri, 30 May 2008 07:45:56 GMT
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kodos wrote on Thu, 29 May 2008 11:13I don't think that a forum is the ideal solution for bug tracking because IMHO you don't have a clear view of everything what is going on.

I think the forum is still a very good place to ask questions about how to use U++. The bug tracker would be there to report bugs and request features and not to ask questions.

Well, IME, quite often it is not clear whether something is bug or feature.

Meanwhile, many people are using "Search" in the forum as sort of "U++ knowledge base". Therefore I think it has benefits if all potential U++ bugs start as forum posts.

Mirek

Subject: Re: bug tracker
Posted by kodos on Sun, 01 Jun 2008 14:22:32 GMT
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OK, if the developers think the current situation is good like it is, I don't have a problem with that. I simply wondered why there was no bug tracker like in all other opensource projects.

Subject: Re: bug tracker
Posted by cbpporter on Tue, 03 Jun 2008 19:29:10 GMT
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Right now I was trying to look over one of my own bug reports, and I couldn't remember where I posted it. It seems that the idea of having a section in the forum specially for bugs is a good one. When somebody finds a bug, it will still be posted in the right forums. When a the bug is confirmed, there should be a thread created in this new forum section with a link to the topic describing it. When the bug is closed, the topic created in the bugs section should be moved to a closed bugs section and a reply address with the version number where it was fixed and any other useful info. This takes up only two sections and I think it would be quite useful with little extra work. Items from the closed bugs list can even be purged if some arbitrary times elapses (i.e. 3 months).

Subject: Re: bug tracker
Posted by mirek on Tue, 03 Jun 2008 20:55:13 GMT
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I agree The only addition to this schema I would consider is restricted access to this forum - only approved users should be able to start a topic there.

Mirek

Subject: Re: bug tracker
Posted by cbpporter on Wed, 04 Jun 2008 07:34:11 GMT
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Perfect! And maybe another addition would be a forum for bugs or similar which will not be fixed until next official release because difficult/low priority/would break stuff/no time, etc. For example, no need to report Assist++ peculiarities before the next C++ parser is created, because such bugs would have no easy fix.

Subject: Re: bug tracker
Posted by mirek on Wed, 04 Jun 2008 07:40:50 GMT
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Well, "ToDo" forum...

Mirek