
Subject: Mingw
Posted by [mirek](#) on Mon, 02 Jun 2008 20:27:30 GMT
[View Forum Message](#) <> [Reply to Message](#)

I think that based on Hojtsy's findings, we should update mingw:

http://www.ultimatepp.org/forum/index.php?t=msg&goto=16218&#msg_16218

Mirek

Subject: Re: Mingw
Posted by [tojocky](#) on Tue, 03 Jun 2008 08:14:18 GMT
[View Forum Message](#) <> [Reply to Message](#)

What Packages need to install? I thing that in u++ mingw is specific installation!

Subject: Re: Mingw
Posted by [tojocky](#) on Tue, 10 Jun 2008 11:46:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

luzr wrote on Mon, 02 June 2008 23:27I think that based on Hojtsy's findings, we should update mingw:

http://www.ultimatepp.org/forum/index.php?t=msg&goto=16218&#msg_16218

Mirek

I downloaded this list of mingw packages:

gdb-6.8-mingw-3.tar.bz2
gcc-part-c++-4.3.0-20080502-2-mingw32-alpha-bin.tar.gz
gcc-part-core-4.3.0-20080502-2-mingw32-alpha-bin.tar.gz
mingw-runtime-3.14.tar.gz
binutils-2.18.50-20080109-2.tar.gz

Did I missed something?

Subject: Re: Mingw
Posted by [unodgs](#) on Tue, 10 Jun 2008 18:40:59 GMT
[View Forum Message](#) <> [Reply to Message](#)

you skipped winapi. Anyway I have created new mingw version (maybe I should copy it on upp ftp?). You can get it from rc1 when it will be available.

Subject: Re: Mingw

Posted by [tojocky](#) on Wed, 11 Jun 2008 07:07:58 GMT

[View Forum Message](#) <> [Reply to Message](#)

unodgs wrote on Tue, 10 June 2008 21:40you skipped winapi. Anyway I have created new mingw version (maybe I should copy it on upp ftp?). You can get it from rc1 when it will be available.

Thank you! I will wait and fo not waste your time! After then i can compare versions!

Subject: Re: Mingw

Posted by [unodgs](#) on Wed, 11 Jun 2008 08:19:20 GMT

[View Forum Message](#) <> [Reply to Message](#)

I will copy the mingw on upp ftp today (yesterday I had some problems with preparing install env on my laptop). The problem with mingw 4.3.0.20080502 is include/c++/ext folder is missing. They will address this problem in 4.3.1 release. In the meantime I copied it from previous version and everything seems to work fine.
