Subject: Adding files from outside the home directory
Posted by Michel on Tue, 03 Jun 2008 14:37:16 GMT
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Hi,

I have created several files with C++ Builder that also compile with g++. It would be great, if I could also use them in UPP. However, is it necessary to mention the full path of the header files in the cpp-file, because otherwise the header files are not found by the compiler?

E.g. there are two files (List.h and List.cpp) located at /media/wind/u/m/tpfiles/general/.

In List.cpp, I say: #include "List.h"

Unfortunately, this results in an error stating that the header file is not found.

In C++ Builder I can set a search path. This way, there is no need to mention the full path. I wonder how this is done in UPP?

Thank you,
Michel

Subject: Re: Adding files from outside the home directory
Posted by zsolt on Tue, 03 Jun 2008 14:43:44 GMT
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Create an assembly when starting TheIde.

Subject: Re: Adding files from outside the home directory
Posted by Michel on Tue, 03 Jun 2008 15:12:30 GMT
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Thank you! I also found that "Package nests" in the Assembly setup is actually the search path. By clicking on the arrow, one can add another path, or add it by hand (paths separated by a semicolon).